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INTEGRATED INFORMATION SUPPORT SYSTEM (IISS)
Volume VIII - User Interface Subsystem
Part 12 - Virtual Terminal Product Specification

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FOREWORD

This technical report covers work performed under Air Force Contract F33600-87-C-0464, DAPro Project. This contract is sponsored by the Manufacturing Technology Directorate, Air Force Systems Command, Wright-Patterson Air Force Base, Ohio. It was administered under the technical direction of Mr. Bruce A. Rasmussen, Branch Chief, Integration Technology Division, Manufacturing Technology Directorate, through Mr. David L. Judson, Project Manager. The Prime Contractor was Integration Technology Services, Software Programs Division, of the Control Data Corporation, Dayton, Ohio, under the direction of Mr. W. A. Osborne. The DAPro Project Manager for Control Data Corporation was Mr. Jimmy P. Maxwell.

The DAPro project was created to continue the development, test, and demonstration of the Integrated Information Support System (IISS). The IISS technology work comprises enhancements to IISS software and the establishment and operation of IISS test bed hardware and communications for developers and users.

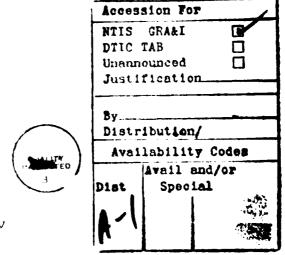
The following list names the Control Data Corporation subcontractors and their contributing activities:

SUBCONTRACTOR	ROLE
Control Data Corporation	Responsible for the overall Data Model design development and implementation, IISS integration and test, and technology transfer of IISS.
D. Appleton Company	Responsible for providing software information services for the Common Data Model and IDEF1X integration methodology.
ONTEK	Responsible for defining and testing a representative integrated system base in Artificial Intelligence techniques to establish fitness for use.
Simpact Corporation	Responsible for Communication development.
Structural Dynamics Research Corporation	Responsible for User Interfaces, Virtual Terminal Interface, and Network Transaction Manager design, development, implementation, and support.
Arizona State University	Responsible for test bed operations

and support.

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SECTION 1

SCOPE

1.1 Identification

This specification establishes the detailed design of a computer program identified as the Virtual Terminal, hereinafter referred to as the VT. The VT is one configuration item of the Integrated Information Support System (IISS) User Interface (UI).

1.2 Functional Summary

One of the objectives of the IISS testbed is to allow applications to be run from a wide variety of terminals. Instead of the application programmer having to worry about what commands to send to which type of terminal to perform what functions, he just uses commands for the Virtual Terminal. The Virtual Terminal is defined just like a real terminal; it has a set of functions which it can perform, a set of attributes that it supports, a set of commands for invoking the functions, and modes of operation.

The VT translates between the Virtual Terminal commands and commands for the particular type of terminal a user has. This process is not as simple as it sounds since no single terminal provides all of the functions and attributes that the Virtual Terminal does. Thus, the Virutal Terminal Interface must simulate missing functions with existing ones.

In addition to supporting real terminals, the VT also performs another function -- interfacing existing applications to the testbed. An existing application sends (and expects to receive) commands for a particular type of terminal. In the testbed these commands are intercepted and sent to the Virtual Terminal which then converts the commands into Virtual Terminal commands, just as if they had been entered from a real terminal. Of couse, it also converts Virtual Terminal commands to the specific terminal commands the application expects to receive. The Virtual Terminal allows an application to be run from a terminal other than the one it was designed for.

[11] Structural Dynamics Research Corporation, <u>Virtual</u>
<u>Terminal</u> <u>Unit</u> <u>Test</u> <u>Plan</u>, UTP620144300 , 1 November
1985.

2.2 Terms and Abbreviations

American Standard Code for Information Interchange: (ASCII), the character set defined by ANSI X3.4 and used by most computer vendors.

Application Interface: (AI), subset of the IISS User Interface that consists of the callable routines that are linked with applications that use the Form Processor or Virtual Terminal. The AI enables applications to be hosted on computers other than the host of the User Interface.

Application Process: (AP), a cohesive unit of software that can be initiated as a unit to perform some function or functions.

Attribute: field characteristic such as blinking, highlighted, black, etc. and various other combinations. Background attributes are defined for forms or windows only. Foreground attributes are defined for items. Attributes may be permanent, i.e., they remain the same unless changed by the application program, or they may be temporary, i.e., they remain in effect until the window is redisplayed.

Communication Services: allows on host interprocess communication and inter-host communication between the various Test Bed subsystems.

<u>Computer Program Configuration Item</u>: (CPCI), an aggregation of computer programs or any of their discrete portions, which satisfies an end-use function.

<u>Device Drivers</u>: (DD), software modules written to handle I/O for a specific kind of terminal. The modules map terminal specific commands and data to a neutral format. Device Drivers are part of the UI Virtual Terminal.

Extended Binary Coded Decimal Interchange Code: (EBCDIC), the character set used by a few computer vendors (notably IBM) instead of ASCII.

Field: two dimensional space on a terminal screen.

SECTION 2

DOCUMENTS

2.1 Reference Documents

- [1] Structural Dynamics Research Corporation, Application Interface Product Specification, PS 620144700, 1 November 1985.
- [2] Structural Dynamics Research Corporation, Forms
 Driven Form Editor Product Specification,
 PS 620144402, 1 November 1985.
- [3] Structural Dynamics Research Corporation, Forms
 Language Compiler Product Specification,
 PS 620144401 , 1 November 1985.
- [4] Structural Dynamics Research Corporation, Form Processor Product Specification, PS 620144200, 1 November 1985.
- [5] Structural Dynamics Research Corporation, Rapid Application Generator Product Specification, PS 620144502, 1 November 1985.
- [6] Structural Dynamics Research Corporation, Report Writer Product Specification, PS 620144501, 1 November 1985.
- [7] Structural Dynamics Research Corporation, <u>Text</u>
 <u>Editor Product Specification</u>, PS 620144600,

 1 November 1985.
- [8] Structural Dynamics Research Corporation, <u>User Interface Services Product Specification</u>, <u>PS 620144100</u>, 1 November 1985.
- [9] Structural Dynamics Research Corporation, <u>Virtual</u>
 <u>Terminal Development Specification</u>, DS 620144300B,

 1 November 1985.
- [10] Structural Dynamics Research Corporation, <u>Virtual</u>
 <u>Terminal User Manual</u>, UM 620144300B, 1 November
 1985.

Integrated Information Support System: (IISS), a test computing environment used to investigate, demonstrate and test the concepts of information management and information integration in the context of Aerospace Manufacturing. The IISS addresses the problems of integration of data resident on heterogeneous data bases supported by heterogeneous computers interconnected via a Local Area Network.

Logical Device: a conceptual device which to an application is indistinguishable from a physical device and is then mapped to part or all of a physical device.

<u>Network Transaction Manager</u>: (NTM), IISS subsystem that performs the coordination, communication and housekeeping functions required to integrate the Application Processes and System Services resident on the various hosts into a cohesive system.

Operating System: (OS), software supplied with a computer which allows it to supervise its own operations and manage access to hardware facilities such as memory and peripherals.

Physical Device: a hardware terminal.

User Interface: (UI), IISS subsystem that controls the user's terminal and interfaces with the rest of the system. The UI consists of two major subsystems: the User Interface Development System (UIDS) and the User Interface Management System (UIMS).

<u>User Interface Management System</u>: (UIMS), the runtime UI. It consists of the Form Processor, Virtual Terminal, Application Interface, the User Interface Services and the Text Editor.

User Interface Monitor: (UIM), part of the Form Processor that handles messaging between the NTM and the UI. It also provides authorization checks and initiates applications.

User Interface/Virtual Terminal Interface: (UI/VTI), another name for the User Interface.

Virtual Terminal: (VT), subset of the IISS User Interface that performs the interfacing between different terminals and the UI. This is done by defining a specific set of terminal features and protocols which must be supported by the UI software which constitutes the virtual terminal definition. Specific terminals are then mapped against the virtual terminal software by specific software modules written for each type of real terminal supported.

 $\frac{\text{Virtual}}{\text{to the VT.}}$ $\frac{\text{Terminal}}{\text{Terminal}}$ $\frac{\text{Interface}}{\text{Interface}}$: (VTI), the callable interface

<u>Window</u>: dynamic area of a terminal screen on which predefined forms may be placed at run time.

<u>Window Manager</u>: a facility which allows the following to be manipulated: size and location of windows, the device on which an application is running, the position of a form within a window. It is part of the Form Processor.

SECTION 3

REQUIREMENTS

3.1 Structural Description

Figure 3-1 describes the structure of the Virtual Terminal. The Virtual Terminal consists of some routines that are linked with the application that uses it (VT Application Monitor) as well as a process that performs monitoring, window management activities and translation of VT commands into commands for a specific device.

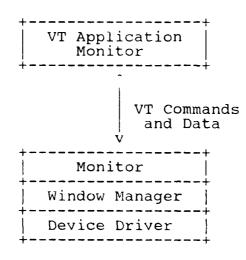


Figure 3-1 Virtual Terminal Structure

3.2 Functional Flow

The Virtual Terminal can be used in two different modes: master and slave. Currently, the master mode is used for interactive devices and the slave mode is used for batch devices such as printers.

Figure 3-2 is a data flow for the Virtual Terminal in master and slave mode.

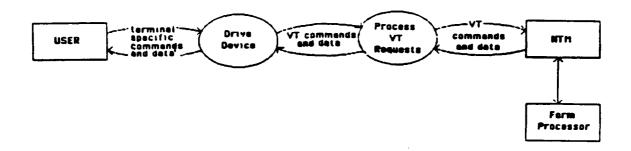


Figure 3-2 Virtual Terminal Data Flow

3.3 Interfaces

3.3.1 Physical Terminal

The interface to a physical terminal is a function of the host Operating System (OS) and is highly system dependent. When somewhat portable functions are recognized, they are isolated into system independent routines thus making as much of the code portable as is possible.

3.3.2 Application

Applications can use the VT Application Monitor to communicate with the VT process. The types of messages that are sent to and from the VT process are dependent upon the mode (master or slave) of the VT process and are described in the next two sections. Device data messages (type DD) contain VT commands and data. The VT commands are described in Appendix A of the Virtual Terminal Development Specification (DS 620344300).

3.3.2.1 VT Process as Master

RECEIVE MESSAGES

Message Type	Action Taken/Buffer
SD	Terminates Device Driver.
DD	Send Device Data to be output to Virtual Terminal.
DQ	Send Device Data to be output to Virtual Terminal and request for acknowledgement.

SEND MESSAGES

Message Type	Action Taken/Buffer
DE	Informs UIM that Master Device Driver is entering the UIM system control.
DD	Send Device Data which was input to Virtual Terminal.

Section 3.2.2.1.2 of the Virtual Terminal Development Specification contains a detailed description of these messages.

3.3.2.2 VT Process as Slave

RECEIVE MESSAGES

Message Type	Action Taken/Buffer
DE	Starts up Slave Device Driver.
SD	Terminates Device Driver.
DD	Send Device Data to be output to Virtual Terminal.

SEND MESSAGES

Message Type Action Taken/Buffer

DI Informs UIM that slave driver is alive and should be initialized with proper size.

DD Send Device Data which was input to Virtual Terminal.

Section 3.2.2.2.2 of the Virtual Terminal Development Specification contains a detailed description of these messages.

3.3.3 Terminal User

When the VT process is the master it is started by the terminal user. It has a number of parameters that can be used if scripting is required.

-w <scripting file name> - write script file
-r <scripting file name> - read script file
-saves output from
session

These arguments are optional. The user can either create a script file, read a script file, or do neither. The user can also save or not save the output from a session.

3.4 Program Interrupts

Attention interrupts received from the terminal (CNTL/C, break) cause the VT process to terminate by calling the NTM routine TRMNAT.

3.5 Timing and Sequencing Description

The Monitor processes two types of input: keyboard characters and NTM messages. First, a check is made for available keyboard characters. As long as characters are available, they are processed. When no characters are available, a check is made for NTM messages. If a message is found, it is processed and the Monitor again checks for keyboard characters. If no message is available, the Monitor waits for approximately .1 seconds before again checking for keyboard characters.

3.6 Special Control Features

The detailed design of the VT does not include any special control features as defined in the ICAM Documentation Standards manual.

3.7 Storage Allocation

The executable sizes for the device driver routines for each supported terminal are:

172	blocks
165	blocks
not	available
153	blocks
not	available
174	blocks
	blocks
176	blocks
175	blocks
	165 not 153 not 174 176 176

3.8 Object Code Creation

The VT routines were compiled using a C compiler developed by Interactive Software under VAX/VMS.

3.9 Adaptation Data

The C source modules for the VT can be compiled using any UNIX version 7 compatible C compiler. All routines beginning with 'TRM' are device dependent, and the routine TERMIO.C is VAX specific.

3.10 Detailed Design Description

3.10.1 Main Program List

The following is a list of all "Main Programs" which are modules that are not called by any other module being documented here. These modules are either program entry points or, if they are hooked into another set of programs via subroutine calls, they are the points the external programs can call and therefore enter through. To differentiate between the two types of entry points, look at the individual Module Documentation (section 3.10.8) and look at Module Type for each of the Main Program modules listed. Note whether the routine is a Program, Subroutine, or Function. If it is a Program, it is truly a main program entry point. If not, then it is merely called by other programs not being documented here.

VIRTUAL TERMINAL Main Program List

Module Name Purpose

DRIVER/MAIN MAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

3.10.2 Module List

The following is a list of all the modules being documented here along with their purpose. Each module has a unique name, no matter what language it was written in.

VIRTUAL TERMINAL Module List

Module Name Purpose

ABSPOS ABSOLUTIZE CURSOR POSITION OF FIELD

BLDMSG BUILD MESSAGE

BLDMSG/BLDBUF BUILD BUFFER

BLDMSG/REDOFF READ FLAG TURNED OFF

BVTIDS BUILD VTI DATA STRUCTURE

BVTIDS/BVTIFM BUILD VTI FIELD MAP

BVTIDS/CLRFLG CLEAR FLAGS

BVTIDS/CVTIFM CLEAR VTI FIELD MAP

BVTIDS/INSFLD INSERT FIELD

BVTIDS/RVTIFM REBUILD VTI FIELD MAP

CLRMOD CLEAR MODIFY FLAGS

DEFFLD DEFINE FIELD

DEFWND DEFINE WINDOW

DOSCR/ERASE ERASE PART OF SCREEN

DOSCR/HSCR HORIZONTAL SCROLL

DOSCR/VSCR VERTICAL SCROLL

DOSCREEN DO COMMAND TO INTERNAL SCREEN

DRIVER/MAIN MAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

ERAWND ERASE WINDOW

FATAL REPORT FATAL ERROR

VIRTUAL TERMINAL Module List

Module Name Purpose

FNDWND FIND WINDOW

GETVT GET DATA FROM VIRTUAL TERMINAL

GVTICMD GET VIRTUAL TERMINAL INTERFACE COMMAND

INTVT INITIALIZE VIRTUAL TERMINAL

INVIS CHECK FOR INVISIBILITY

PCHVTI PUT SCREEN CHARACTERS TO VTI DATA

STRUCTURE

PRCCMDS PROCESS COMMAND

PUTVT PUT DATA TO VIRTUAL TERMINAL

PVTICMD PUT VTI COMMAND

PVTICMD/PUTNUM PUT NUMBER

REFRESH REFRESH TERMINAL

REFTERM REFRESH TERMINAL

RMVWND REMOVE WINDOW

SLINEND FIND SCREEN LINE END

STFMTF SET FORMAT FLAG FOR ALL CHILDREN WINDOWS

AND FIELDS

STRDPN SET READ PENDING FLAGS

STRDPN/STFDRD SET FIELD READ PENDING

SWNPRC SET WINDOW PRECEDENCE

TPUTNUM TERMINAL PUT NUMBER

TPUTS TERMINAL PUT STRING

VIRTUAL TERMINAL Module List

Module Name	Purpose
TRMCHK	TERMINAL CHECK
TRMEND	TERMINAL END
TRMFLS	TERMINAL FLUSH
TRMGET	TERMINAL GET
TRMINI	TERMINAL INITIALIZE
TRMPUT	TERMINAL PUT
TRMVT	TERMINATE VIRTUAL TERMINAL
TVTPRC	TERMINATE VTI PROCESS
VT100/MOVCUR	MOVE CURSOR (INTERNAL)
VT100/SETATR	SET ATTRIBUTES (INTERNAL)

3.10.3 External Routines List

The following is a list of all routines or functions not documented here that are called by modules that are documented here. The first caller, in alphabetical order, is listed as well. The specification in which any module is documented may be found in the Module Documentation Index (Document Number CM 620100001). See section 3.10.6 for a list of the modules that call each of these external routines.

VIRTUAL TERMINAL External Routines List

Module Name	First User
BLDCMD CABIT CALLOC CBIT COL CSTR DELAY EXIT FCLOSE FFBDA FFBSA FFBSB FIX FLOOR FOPEN FPRINTF FREE FSEARCH FWRITE GETCHAR INITEX ISDIGIT ISPRINT LIMIT MALLOC MAX MEMCMP MEMCPY MEMSET MIN NSEND POS PRINTF PRNEND PRNFLS PRNINI PRNPUT PUTC RCV ROW SBIT	BVTIDS TRMPUT DEFWND DOSCR/ERASE TRMPUT INTVT DRIVER/MAIN TVTPRC DRIVER/MAIN TRMPUT VT100/SETATR DOSCREEN DOSCREEN DOSCREEN DOSCREEN DRIVER/MAIN BVTIDS/INSFLD DRIVER/MAIN TRMPUT DRIVER/MAIN TRMPUT DRIVER/MAIN TRMGET GVTICMD DOSCREEN BVTIDS/INSFLD PCHVTI DRIVER/MAIN TRMGET GVTICMD DOSCREEN BVTIDS/INSFLD PCHVTI DRIVER/MAIN DRIVER/MAIN DRIVER/MAIN TRMPUT TRMINI TRMPUT FATAL TRMEND TRMPUT TRMINI TRMPUT TRMINI TRMPUT DRIVER/MAIN DRIVER/MAIN DRIVER/MAIN DRIVER/MAIN DRIVER/MAIN TRMPUT TRMINI TRMPUT TRMINI TRMPUT DRIVER/MAIN REFRESH DOSCR/VSCR

VIRTUAL TERMINAL External Routines List

Module Name	First User
	~~~~~~
SIGNAL	DRIVER/MAIN
SPRINTF	DRIVER/MAIN
STRASN	BVTIDS/CVTIFM
STRCAT	DRIVER/MAIN
STRCPY	DRIVER/MAIN
STRLEN	BLDMSG/BLDBUF
TBIT	DOSCR/ERASE
TBOPEN	TRMINÍ
TCHECK	TRMCHK
TCLOSE	TRMEND
TFLUSH	TRMFLS
TGETC	TRMGET
TOLOWER	DRIVER/MAIN
TPURGE	TRMGET
TPUTC	VT100/SETATR
TRMNAT	DRIVÉR/MAIN
ZERO	DOSCREEN

#### 3.10.4 Include File List

The following is a list of all include files called in by modules being documented here. Each include file has a unique name regardless of the language being used. The purpose of each include file is listed as well. A more complete description of each include file is given in section 3.10.9. The purpose listed is the one that is in the source code of the include file.

A purpose of "**** PURPOSE NOT FOUND BY STRIPPER ****" indicates that a purpose statement was not written into the include file itself. The most common reason for this is that the include file comes from system libraries that were not developed by the project, such as 'C' libraries that are provided with the 'C' compiler.

See section 3.10.6 for a set of lists which show all the modules which call in each of these include files.

## VIRTUAL TERMINAL Include File List

File Name	Purpose
BITS CI600.C" CTLCHR	INCLUDE FILE FOR BIT MANIPULATION ROUTINES **** PURPOSE NOT FOUND BY STRIPPER **** CONTROL CHARACTERS
CTYPE DEVICE	**** PURPOSE NOT FOUND BY STRIPPER **** PHYSICAL DEVICE DATA STRUCTURE
DEVICE DEVINI FUNCTS	DEVICE INITIALIZATIONS FUNCTION DEFINITIONS
NTM	NTM INTERFACE INCLUDE FILE
SCREEN	INTERNAL SCREEN DEFINITIONS
SIGNAL STDIO	**** PURPOSE NOT FOUND BY STRIPPER ****  **** PURPOSE NOT FOUND BY STRIPPER ****
STDTYP TERMIO TRMRTN	STANDARD TYPE DEFINITIONS TRANSPARENT TERMINAL I/O DEFINITIONS TERMINAL (DEVICE DRIVER) ROUTINES

## 3.10.5 Where Include File Used List

The following lists each include file from 3.10.4 and all the modules documented in this specification which include them. The purpose of each module is listed as well.

Include Module Module File Name Purpose

#### BITS

BLDMSG BUILD MESSAGE BLDMSG/BL BUILD BUFFER BLDMSG/RE READ FLAG TURNED OFF BUILD VTI DATA STRUCTURE BVTIDS BVTIDS/BV BUILD VTI FIELD MAP BVTIDS/CL CLEAR FLAGS BVTIDS/CV CLEAR VTI FIELD MAP BVTIDS/IN INSERT FIELD BVTIDS/RV REBUILD VTI FIELD MAP CLRMOD CLEAR MODIFY FLAGS DEFFLD DEFINE FIELD DEFINE WINDOW DEFWND DOSCR/ERA ERASE PART OF SCREEN DOSCR/HSC HORIZONTAL SCROLL DOSCR/VSC VERTICAL SCROLL DOSCREEN DO COMMAND TO INTERNAL SCREEN DRIVER/MA MAIN MOPULE FOR WINDOW MANAGER AND DEVICE DRIVER ERAWND ERASE WINDOW GET DATA FROM VIRTUAL TERMINAL GETVT GET VIRTUAL TERMINAL INTERFACE COMMAND GVTICMD INITIALIZE VIRTUAL TERMINAL INTVT INVIS CHECK FOR INVISIBILITY PUT SCREEN CHARACTERS TO VTI DATA PCHVTI STRUCTURE PRCCMDS PROCESS COMMAND PUTVT PUT DATA TO VIRTUAL TERMINAL PUT VTI COMMAND PVTICMD PVTICMD/P PUT NUMBER REFRESH REFRESH TERMINAL REFRESH TERMINAL REFTERM RMVWND REMOVE WINDOW FIND SCREEN LINE END SLINEND SET FORMAT FLAG FOR ALL CHILDREN WINDOWS STFMTF AND FIELDS SET WINDOW PRECEDENCE SWNPRC TRMCHK TERMINAL CHECK TRMEND TERMINAL END TRMFLS TERMINAL FLUSH

Include	Module	Module
File	Name	Purpose
		TERMINAL GET TERMINAL INITIALIZE TERMINAL PUT TERMINATE VIRTUAL TERMINAL MOVE CURSOR (INTERNAL) SET ATTRIBUTES (INTERNAL)

CI600.C"		
	TRMCHK	TERMINAL CHECK
	TRMEND	TERMINAL END
	TRMFLS	TERMINAL FLUSH
	TRMGET	
	TRMINI	TERMINAL INITIALIZE
		TERMINAL PUT
		MOVE CURSOR (INTERNAL)
	VT100/SET	SET ATTRIBUTES (INTERNAL)

#### CTLCHR

BLDMSG	BUILD MESSAGE
BLDMSG/BL	BUILD BUFFER
BLDMSG/RE	READ FLAG TURNED OFF
	MAIN MODULE FOR WINDOW MANAGER AND DEVICE
	DRIVER
GVTICMD	GET VIRTUAL TERMINAL INTERFACE COMMAND
INTVT	INITIALIZE VIRTUAL TERMINAL
PVTICMD	PUT VTI COMMAND
PVTICMD/P	PUT NUMBER
TRMVT	TERMINATE VIRTUAL TERMINAL

#### CTYPE

DEFFLD DEFINE FIELD

Include File	Module Name	Module Purpose
		GET VIRTUAL TERMINAL INTERFACE COMMAND TERMINAL CHECK TERMINAL END TERMINAL FLUSH TERMINAL GET TERMINAL INITIALIZE TERMINAL PUT MOVE CURSOR (INTERNAL) SET ATTRIBUTES (INTERNAL)

## DEVICE

BLDMSG/BL BLDMSG/RE BVTIDS BVTIDS/BV BVTIDS/CL	ABSOLUTIZE CURSOR POSITION OF FIELD BUILD MESSAGE BUILD BUFFER READ FLAG TURNED OFF BUILD VTI DATA STRUCTURE BUILD VTI FIELD MAP CLEAR FLAGS CLEAR VTI FIELD MAP
	INSERT FIELD
	REBUILD VTI FIELD MAP
	DEFINE FIELD
	DEFINE WINDOW
DRIVER/MA	MAIN MODULE FOR WINDOW MANAGER AND DEVICE
	DRIVER
ERAWND	ERASE WINDOW
FNDWND	FIND WINDOW
GETVT	GET DATA FROM VIRTUAL TERMINAL
PCHVTI	PUT SCREEN CHARACTERS TO VTI DATA
	STRUCTURE
PUTVT	PUT DATA TO VIRTUAL TERMINAL
RMVWND	REMOVE WINDOW
STFMTF	SET FORMAT FLAG FOR ALL CHILDREN WINDOWS
	AND FIELDS
STRDPN	SET READ PENDING FLAGS
STRDPN/ST	SET FIELD READ PENDING
	SET WINDOW PRECEDENCE

Include Module Module File Name Purpose

DEVINI

DRIVER/MA MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

#### **FUNCTS**

BUILD MESSAGE BLDMSG BLDMSG/BL BUILD BUFFER BLDMSG/RE READ FLAG TURNED OFF BVTIDS BUILD VTI DATA STRUCTURE BVTIDS/BV BUILD VTI FIELD MAP BVTIDS/CL CLEAR FLAGS BVTIDS/CV CLEAR VTI FIELD MAP BVTIDS/IN INSERT FIELD BVTIDS/RV REBUILD VTI FIELD MAP DEFINE FIELD DEFFLD DEFINE WINDOW DEFWND DOSCR/ERA ERASE PART OF SCREEN DOSCR/HSC HORIZONTAL SCROLL DOSCR/VSC VERTICAL SCROLL DOSCREEN DO COMMAND TO INTERNAL SCREEN DRIVER/MA MAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER GETVT GET DATA FROM VIRTUAL TERMINAL GET VIRTUAL TERMINAL INTERFACE COMMAND GVTICMD

INITIALIZE VIRTUAL TERMINAL INTVT

PCHVTI PUT SCREEN CHARACTERS TO VTI DATA

**STRUCTURE** 

**PRCCMDS** PROCESS COMMAND

PUT DATA TO VIRTUAL TERMINAL PUTVT

PVTICMD PUT VTI COMMAND PVTICMD/P PUT NUMBER

REFRESH REFRESH TERMINAL REFRESH TERMINAL REFTERM

Include File	Module Name	Module Purpose
	STFMTF	SET FORMAT FLAG FOR ALL CHILDREN WINDOWS AND FIELDS
	SWNPRC	SET WINDOW PRECEDENCE
	TRMCHK	TERMINAL CHECK
	TRMEND	TERMINAL END
	TRMFLS	TERMINAL FLUSH
	TRMGET	TERMINAL GET
	TRMINI	TERMINAL INITIALIZE
	TRMPUT	TERMINAL PUT
	TRMVT	TERMINATE VIRTUAL TERMINAL
	VT100/MOV	MOVE CURSOR (INTERNAL)
		SET ATTRIBUTÈS (INTERNAL)

#### NTM

DRIVER/MA MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

#### SCREEN

BLDMSG BUILD MESSAGE BLDMSG/BL BUILD BUFFER BLDMSG/RE READ FLAG TURNED OFF BUILD VTI DATA STRUCTURE BVTIDS BVTIDS/BV BUILD VTI FIELD MAP BVTIDS/CL CLEAR FLAGS BVTIDS/CV CLEAR VTI FIELD MAP BVTIDS/IN INSERT FIELD BVTIDS/RV REBUILD VTI FIELD MAP CLEAR MODIFY FLAGS CLRMOD DOSCR/ERA ERASE PART OF SCREEN DOSCR/HSC HORIZONTAL SCROLL DOSCR/VSC VERTICAL SCROLL DOSCREEN DO COMMAND TO INTERNAL SCREEN DRIVER/MA MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

	Module	
File	Name	Purpose
	GETVT	GET DATA FROM VIRTUAL TERMINAL
	INTVT	INITIALIZE VIRTUAL TERMINAL
	INVIS	CHECK FOR INVISIBILITY
	PCHVTI	PUT SCREEN CHARACTERS TO VTI DATA
		STRUCTURE
	PRCCMDS	PROCESS COMMAND
		PUT DATA TO VIRTUAL TERMINAL
	PVTICMD	PUT VTI COMMAND
		PUT NUMBER
		REFRESH TERMINAL
		REFRESH TERMINAL
		FIND SCREEN LINE END
	TRMCHK	TERMINAL CHECK
		TERMINAL END
		TERMINAL FLUSH
		TERMINAL GET
		TERMINAL INITIALIZE
		TERMINAL PUT
		TERMINATE VIRTUAL TERMINAL
		MOVE CURSOR (INTERNAL)
	VT100/SET	SET ATTRIBUTES (INTERNAL)

#### SIGNAL

DRIVER/MA MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

#### STDIO

DRIVER/MA MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER REPORT FATAL ERROR FATAL TRMCHK TERMINAL CHECK TRMEND TERMINAL END TRMFLS TERMINAL FLUSH TRMGET TERMINAL GET

Include File		Module Purpose
	REFRESH REFTERM RMVWND SLINEND	PUT NUMBER REFRESH TERMINAL REFRESH TERMINAL REMOVE WINDOW FIND SCREEN LINE END SET FORMAT FLAG FOR ALL CHILDREN WINDOWS AND FIELDS
	STRDPN/ST SWNPRC TPUTNUM TPUTS TRMCHK TRMEND TRMFLS TRMGET TRMINI TRMPUT TRMVT TVTPRC VT100/MOV	SET READ PENDING FLAGS SET FIELD READ PENDING SET WINDOW PRECEDENCE TERMINAL PUT NUMBER TERMINAL PUT STRING TERMINAL CHECK TERMINAL END TERMINAL FLUSH TERMINAL GET TERMINAL INITIALIZE TERMINAL PUT TERMINAL PUT TERMINAL VIRTUAL TERMINAL TERMINATE VIRTUAL TERMINAL TERMINATE VTI PROCESS MOVE CURSOR (INTERNAL) SET ATTRIBUTES (INTERNAL)

#### TERMIO

DRIVER/MA	MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER
PRCCMDS	PROCESS COMMAND
PUTVT	PUT DATA TO VIRTUAL TERMINAL
TPUTNUM	TERMINAL PUT NUMBER
TPUTS	TERMINAL PUT STRING
TRMCHK	TERMINAL CHECK
TRMEND	TERMINAL END
TRMFLS	TERMINAL FLUSH
TRMGET	TERMINAL GET
TRMINI	TERMINAL INITIALIZE
TRMPUT	TERMINAL PUT
VT100/MOV	MOVE CURSOR (INTERNAL)

Include Module Module File Name Purpose

INVIS

PCHVTI

PRCCMDS

PUTVT PVTICMD

TRMINI TERMINAL INITIALIZE TRMPUT TERMINAL PUT

VT100/MOV MOVE CURSOR (INTERNAL) VT100/SET SET ATTRIBUTES (INTERNAL)

#### STDTYP

ABSPOS ABSOLUTIZE CURSOR POSITION OF FIELD BLDMSG BUILD MESSAGE BLDMSG/BL BUILD BUFFER BLDMSG/RE READ FLAG TURNED OFF BUILD VTI DATA STRUCTURE BVTIDS/BV BUILD VTI FIELD MAP BVTIDS/CL CLEAR FLAGS BVTIDS/CV CLEAR VTI FIELD MAP BVTIDS/IN INSERT FIELD BVTIDS/RV REBUILD VTI FIELD MAP CLRMOD CLEAR MODIFY FLAGS DEFFLD DEFINE FIELD DEFWND DEFINE WINDOW DOSCR/ERA ERASE PART OF SCREEN DOSCR/HSC HORIZONTAL SCROLL DOSCR/VSC VERTICAL SCROLL DOSCREEN DO COMMAND TO INTERNAL SCREEN DRIVER/MA MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER ERAWND ERASE WINDOW FATAL REPORT FATAL ERROR FNDWND FIND WINDOW GET DATA FROM VIRTUAL TERMINAL GETVT GET VIRTUAL TERMINAL INTERFACE COMMAND GVTICMD INTVT INITIALIZE VIRTUAL TERMINAL

CHECK FOR INVISIBILITY

**STRUCTURE** 

PROCESS COMMAND

PUT VTI COMMAND

PUT SCREEN CHARACTERS TO VTI DATA

PUT DATA TO VIRTUAL TERMINAL

Include Module Module File Name Purpose

VT100/SET SET ATTRIBUTES (INTERNAL)

#### TRMRTN

DRIVER/MA MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER GETVT GET DATA FROM VIRTUAL TERMINAL INTVT INITIALIZE VIRTUAL TERMINAL PRCCMDS PROCESS COMMAND PUTVT PUT DATA TO VIRTUAL TERMINAL REFRESH TERMINAL REFRESH TERMINAL REFRESH REFTERM TRMCHK TERMINAL CHECK TRMEND TERMINAL END TERMINAL FLUSH TRMFLS TRMGET TERMINAL GET TRMINI TERMINAL INITIALIZE TERMINAL PUT TRMPUT TRMVT TERMINATE VIRTUAL TERMINAL VT100/MOV MOVE CURSOR (INTERNAL) VT100/SET SET ATTRIBUTES (INTERNAL)

# 3.10.6 Where External Routine Used List

The following lists each external function or routine listed in 3.10.3 and all the documented modules which call it. The purpose of each module is listed as well.

System Module Module Module Name Purpose

BLDCMD

BVTIDS BUILD VTI DATA STRUCTURE

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

GETVT GET DATA FROM VIRTUAL TERMINAL

PRCCMDS PROCESS COMMAND

PUTVT PUT DATA TO VIRTUAL TERMINAL

REFRESH REFRESH TERMINAL REFTERM REFRESH TERMINAL TRMGET TERMINAL GET

CABIT

DOSCREEN DO COMMAND TO INTERNAL SCREEN

TRMPUT TERMINAL PUT

CALLOC

DEFFLD DEFINE FIELD DEFWND DEFINE WINDOW

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

CBIT

CLRMOD CLEAR MODIFY FLAGS DOSCR/ERASERASE PART OF SCREEN

DOSCR/VSCRVERTICAL SCROLL

DOSCREEN DO COMMAND TO INTERNAL SCREEN

REFRESH REFRESH TERMINAL REFRESH TERMINAL

COL

BLDMSG BUILD MESSAGE

BVTIDS BUILD VTI DATA STRUCTURE

System	Module	Module
Module	Name	Purpose

DOSCR/ERASERASE PART OF SCREEN DOSCR/HSCRHORIZONTAL SCROLL DOSCR/VSCRVERTICAL SCROLL

DOSCREEN DO COMMAND TO INTERNAL SCREEN

PRCCMDS PROCESS COMMAND
REFRESH TERMINAL
REFTERM REFRESH TERMINAL
SLINEND FIND SCREEN LINE END

TRMGET TERMINAL GET TRMPUT TERMINAL PUT

VT100/MOVCMOVE CURSOR (INTERNAL)

CSTR

INTVT INITIALIZE VIRTUAL TERMINAL

DELAY

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

EXIT

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

TVTPRC TERMINATE VTI PROCESS

FCLOSE

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

**FFBDA** 

TRMPUT TERMINAL PUT

System Module Module Module Name Purpose

**FFBSA** 

DOSCREEN DO COMMAND TO INTERNAL SCREEN TRMPUT TERMINAL PUT

VT100/SETASET ATTRIBUTES (INTERNAL)

**FFBSB** 

DOSCREEN DO COMMAND TO INTERNAL SCREEN

FIX

DOSCREEN DO COMMAND TO INTERNAL SCREEN

FLOOR

DOSCREEN DO COMMAND TO INTERNAL SCREEN

FOPEN

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

**FPRINTF** 

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

FREE

BVTIDS/CVTCLEAR VTI FIELD MAP BVTIDS/INSINSERT FIELD

System Module Module Module Name Purpose

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

ERAWND ERASE WINDOW

INTVT INITIALIZE VIRTUAL TERMINAL

RMVWND REMOVE WINDOW

TRMVT TERMINATE VIRTUAL TERMINAL

**FSEARCH** 

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

FWRITE

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

**GETCHAR** 

TRMGET TERMINAL GET TRMPUT TERMINAL PUT

INITEX

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

ISDIGIT

GVTICMD GET VIRTUAL TERMINAL INTERFACE COMMAND

TRMGET TERMINAL GET

**ISPRINT** 

System Module Module Module Name Purpose

DEFFLD DEFINE FIELD

GVTICMD GET VIRTUAL TERMINAL INTERFACE COMMAND

TRMGET TERMINAL GET

LIMIT

DOSCREEN DO COMMAND TO INTERNAL SCREEN

MALLOC

BVTIDS/BVTBUILD VTI FIELD MAP BVTIDS/CVTCLEAR VTI FIELD MAP

BVTIDS/INSINSERT FIELD DEFFLD DEFINE FIELD

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

INTVT INITIALIZE VIRTUAL TERMINAL

MAX

BVTIDS BUILD VTI DATA STRUCTURE

BVTIDS/INSINSERT FIELD DEFWND DEFINE WINDOW DOSCR/VSCRVERTICAL SCROLL

DOSCREEN DO COMMAND TO INTERNAL SCREEN

PCHVTI PUT SCREEN CHARACTERS TO VTI DATA

**STRUCTURE** 

REFTERM REFRESH TERMINAL

MEMCMP

BVTIDS BUILD VTI DATA STRUCTURE

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

System Module Module Module Name Purpose

MEMCPY

BLDMSG BUILD MESSAGE BLDMSG/BLDBUILD BUFFER

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

MEMSET

DEFFLD DEFINE FIELD

MIII

BVTIDS/INSINSERT FIELD
DEFWND DEFINE WINDOW
DOSCR/HSCRHORIZONTAL SCROLL
DOSCR/VSCRVERTICAL SCROLL

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

REFTERM REFRESH TERMINAL

NSEND

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

POS

DOSCREEN DO COMMAND TO INTERNAL SCREEN

TRMPUT TERMINAL PUT

PRINTF

System Module Module Module Name Purpose

DRIVER MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

FATAL REPORT FATAL ERROR

TRMGET TERMINAL GET TRMPUT TERMINAL PUT

PRNEND

TRMEND TERMINAL END

PRNFLS

TRMPUT TERMINAL PUT

PRNINI

TRMINI TERMINAL INITIALIZE

PRNPUT

TRMPUT TERMINAL PUT

PUTC

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

RCV

Module System Module Module Name Purpose

ROW

BLDMSG BUILD MESSAGE

BVTIDS BUILD VTI DATA STRUCTURE

DOSCR/VSCRVERTICAL SCROLL

DOSCREEN DO COMMAND TO INTERNAL SCREEN

PRCCMDS PROCESS COMMAND REFRESH TERMINAL REFRESH REFRESH TERMINAL REFTERM TERMINAL GET TRMGET

TRMPUT TERMINAL PUT VT100/MOVCMOVE CURSOR (INTERNAL)

SBIT

DOSCR/ERASERASE PART OF SCREEN

DOSCR/VSCRVERTICAL SCROLL

DOSCREEN DO COMMAND TO INTERNAL SCREEN

REFRESH TERMINAL REFRESH REFTERM REFRESH TERMINAL TERMINAL PUT

TRMPUT

SIGNAL

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

SPRINTF

BLDMSG BUILD MESSAGE BLDMSG/BLDBUILD BUFFER

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

STRASN

BUILD VTI DATA STRUCTURE BVTIDS

System Module Module Module Name Purpose

BVTIDS/CVTCLEAR VTI FIELD MAP BVTIDS/INSINSERT FIELD DOSCR/ERASERASE PART OF SCREEN

STRCAT

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

STRCPY

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

STRLEN

BLDMSG BUILD MESSAGE BLDMSG/BLDBUILD BUFFER DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

TRIT

DOSCR/ERASERASE PART OF SCREEN
DOSCR/HSCRHORIZONTAL SCROLL
DOSCR/VSCRVERTICAL SCROLL
DOSCREEN DO COMMAND TO INTERNAL SCREEN
GETVT GET DATA FROM VIRTUAL TERMINAL
INVIS CHECK FOR INVISIBILITY

PCHVTI PUT SCREEN CHARACTERS TO VTI DATA

STRUCTURE

PRCCMDS PROCESS COMMAND
PUTVT PUT DATA TO VIRTUAL TERMINAL

REFRESH REFRESH TERMINAL REFRESH TERMINAL TRMGET TERMINAL GET

System Module Module Module Name Purpose

TRMPUT TERMINAL PUT

TBOPEN TRMINI TERM

NI TERMINAL INITIALIZE

TCHECK
TRMCHK TERMINAL CHECK

TCLOSE
TRMEND TERMINAL END

TFLUSH
TRMFLS TERMINAL FLUSH

TGETC TRMGET TERMINAL GET

TOLOWER

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

Trurge Trmget Terminal Get

System Module Module Module Module Name Purpose

TPUTC

TPUTNUM TERMINAL PUT NUMBER TPUTS TERMINAL PUT STRING

TRMPUT TERMINAL PUT

VT100/MOVCMOVE CURSOR (INTERNAL) VT100/SETASET ATTRIBUTES (INTERNAL)

TRMNAT

DRIVER/MAIMAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

TVTPRC TERMINATE VTI PROCESS

ZERO

DOSCREEN DO COMMAND TO INTERNAL SCREEN

## 3.10.7 Main Program Parts List

The following lists each Main Program listed in 3.10.1 and all the modules which are called either by that module itself or by any of the documented modules which it calls. It is possible for a non-main module to be listed more that once if it is called by multiple modules. The called modules, in this case known as program parts, are marked as to whether they are documented here. If so, the phrase "well-defined module" appears by the module name, if not it is an "external "routine". The Purpose of the Main Program module is listed as well.

## VIRTUAL TERMINAL Main Program Parts List

Main Pgm Module Module Name Type

DRIVER/MAIN

Purpose-->MAIN MODULE FOR WINDOW MANAGER

AND DEVICE DRIVER ABSPOS Well-defined module External routine BLDCMD Well-defined module BLDMSG BLDMSG/BLDBUF Well-defined module Well-defined module BLDMSG/REDOFF BVTIDS Well-defined module BVTIDS/BVTIFM Well-defined module BVTIDS/CLRFLG Well-defined module BVTIDS/CVTIFM Well-defined module BVTIDS/INSFLD Well-defined module Well-defined module BVTIDS/RVTIFM CABIT External routine CALLOC External routine CBIT External routine Well-defined module CLRMOD COL External routine External routine
Well-defined module **CSTR** DEFFLD DEFWND Well-defined module External routine Well-defined module DELAY DOSCR/ERASE DOSCR/HSCR Well-defined module Well-defined module DOSCR/VSCR Well-defined module DOSCREEN ERAWND Well-defined module EXIT External routine FATAL Well-defined module FCLOSE External routine FFBDA External routine External routine
External routine
External routine **FFBSA FFBSB** FIX External routine FLOOR Well-defined module FNDWND FOPEN External routine FPRINTF External routine External routine FREE FSEARCH External routine

# VIRTUAL TERMINAL Main Program Parts List

Main Pgm	Module	Module
Name	Name	Type
	FWRITE	External routine
	GETCHAR	External routine
	GETVT	Well-defined module
	GVTICMD	Well-defined module
	INITEX	External routine
	INTVT	Well-defined module
	INVIS	Well-defined module
	ISDIGIT	External routine
	ISPRINT	External routine
	LIMIT	External routine
	MALLOC	External routine
	MAX.	External routine
	MEMCMP	
	MEMCPY	External routine External routine
	MEMSET	External routine
	MIN	External routine
	NSEND	External routine
	PCHVTI	Well-defined module
	POS	External routine
	PRCCMDS	Well-defined module
	PRINTF	External routine
	PRNEND	External routine
	PRNFLS	External routine
	PRNINI	External routine
	PRNPUT	External routine
	PUTC	External routine
	PUTVT	Well-defined module
	PVTICMD	Well-defined module
	PVTICMD/PUTNUM	Well-defined module
	RCV	External routine
	REFRESH	Well-defined module
	REFTERM	Well-defined module
	RMVWND	Well-defined module
	ROW	External routine
	SBIT	External routine
	SIGNAL	External routine
	SLINEND	Well-defined module
	SPRINTF	External routine
	STFMTF	Well-defined module
	STRASN	External routine

# VIRTUAL TERMINAL Main Program Parts List

STRCAT STRCPY STRDPN STRDPN/STFDRD STRLEN SWNPRC TBIT TBOPEN TCHECK TCLOSE TFLUSH TGETC TOLOWER TPURGE TPUTC TPUTNUM TPUTS TRMCHK TRMEND TRMFLS TRMGET TRMINI TRMNAT TRMNAT TRMPUT TRMVT TVTPRC VT100/MOVCUR VT100/SETATR ZERO	External routine External routine Well-defined module External routine Well-defined module External routine Well-defined module Well-defined module Well-defined module Well-defined module External routine Well-defined module Well-defined module Well-defined module External routine Well-defined module External module Well-defined module External module External module External routine

## 3.10.8 Module Documentation

C

The following documentation describes information which is specific to each individual module being documented in this specification as listed in section 3.10.2. It provides a compact way of getting information that would be otherwise buried within each module's source code.

The specific items in this module documentation have the following meanings:

NAME: Name of program Module.

PURPOSE: Purpose of Module as detailed in the

source code.

LANGUAGE: Programming language source code is

written in.

The choices are:

VAX-11 FORTRAN

(I/S-1 Workbench 'C')

VAX-11 COBOL

MODULE TYPE: Whether a Program, Subroutine, or

Function.

SOURCE FILE: Name of Source File from file

specification.

SOURCE FILE TYPE: Source File Extension from file

specification.

HOST: Whether this is a host-dependent

routine (VAX or IBM) or blank if

host-independent.

SUBSYSTEM: IISS sub-system this file resides in.

SUBDIRECTORY: Sub-directory of that subsystem in

which this file resides.

DOCUMENTATION GROUP: Name of documentation group of which

this source file is a member.

DESCRIPTION: A description of the module as otained

from the source code.

ARGUMENTS: The arguments with which this routine

is called if it is a Subroutine or a

Function.

INCLUDE FILES: A list of all the files that are

included into this module as well as

their purposes.

ROUTINES CALLED:

Subroutines or Functions, either documented or external, called by this module, if any.

CALLED DIRECTLY BY:

The documented routines which wall

this module, if any.

USED IN MAIN PROGRAM(S): The documented Main Programs which

contain this module in their parts list according to the list in section

3.10.7.

The Module Documentation is arranged alphabetically according to Module Name.

NAME:

ABSPOS

PURPOSE:

ABSOLUTIZE CURSOR POSITION OF FIELD

LANGUAGE:

С

MODULE TYPE: FUNCTION TYPE: SOURCE FILE: SUBROUTINE VOID ()

SOURCE FILE TYPE:

ABSPOS .C

HOST:

SUBSYSTEM:

UI DRIVER

SUBDIRECTORY:

DOCUMENTATION GROUP: VIRTERM

# DESCRIPTION:

-----

SYNOPSIS

VOID ABSPOS (WNDPTR, ACRPOS)

WND *WNDPTR;
POSITION *ACRPOS;

INPUTS/OUTPUTS:

INPUTS:

WNDPTR - WINDOW WHOSE ROW AND COL WANT TO ABSOLUTIZED ADDRESS OF STURCTURE FOR RETURNING VALUES OF:

ABSOLUTE

ROW

ABSOLUTE

COL

**OUTPUTS:** 

STRUCTURE CONTAINING:

ABSOLUTE ROW OF FIELD ABSOLUTE COL OF FIELD

DESCRIPTION

THIS MODULE ABSOLUTIZES A FIELD'S ROW AND COL BY GOING

BACK UP

CHILD PARENT TREE AND ADDING EACH SUCCESSIVE PARENT'S ROW AND COL

TO SUM OF CHILDS'.

ARGUMENTS:

WNDPTR =

WND *

ACRPOS =

POSITION *

INCLUDE FILES:

STDTYP

- STANDARD TYPE DEFINITIONS

DEVICE

- PHYSICAL DEVICE DATA STRUCTURE

## CALLED DIRECTLY BY:

BVTIDS - BUILD VTI DATA STRUCTURE PCHVTI - PUT SCREEN CHARACTERS TO VTI DATA STRUCTURE

# USED IN MAIN PROGRAM(S):

NAME:

BLDMSG

PURPOSE:

BUILD MESSAGE

LANGUAGE:

MODULE TYPE: FUNCTION TYPE: SUBROUTINE

SOURCE FILE:

VOID () BLDMSG

SOURCE FILE TYPE:

. C

HOST:

SUBSYSTEM:

UI

SUBDIRECTORY:

DRIVER

DOCUMENTATION GROUP: VIRTERM

## DESCRIPTION:

## SYNOPSIS

VOID BLDMSG(BUFF, MAXLEN, LEN)

CHAR BUFF[]; INT MAXLEN; INT *LEN;

## INPUTS/OUTPUTS:

#### INPUTS:

ADDRESS OF BUFF WHERE FORMATED MESSAGE TO BE PUT

MAXLEN - LENGTH OF THIS MEMORY AREA

ADDRESS OF LOCATION WHERE LEN OF THIS FORMATTED MESSAGE TO BE PUT

## OUTPUTS:

BUFF - CONTAINES FORMATED MESSAGE

LEN - CONTAINES LENGTH OF THIS FORMATED MESSAGE

DESCRIPTION

THIS MODULE BUILDS A FORMATED MESSAGE (TO BE SENT ACROSS NTM TO MONITOR)

#### ARGUMENTS:

BUFF = CHAR []
MAXLEN = INT
LEN = INT *

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
SCREEN - INTERNAL SCREEN DEFINITIONS
FUNCTS - FUNCTION DEFINITIONS
CTLCHR - CONTROL CHARACTERS
DEVICE - PHYSICAL DEVICE DATA STRUCTURE

#### ROUTINES CALLED:

ROW

COL

BLDMSG/BLDBUF - BUILD BUFFER

SPRINTF

STRLEN

MEMCPY

BLDMSG/REDOFF - READ FLAG TURNED OFF

BVTIDS - BUILD VTI DATA STRUCTURE

## CALLED DIRECTLY BY:

- GET DATA FROM VIRTUAL TERMINAL

## USED IN MAIN PROGRAM(S):

NAME: BLDMSG/BLDBUF PURPOSE: BUILD BUFFER

LANGUAGE: С

MODULE TYPE: SUBROUTINE VOID () FUNCTION TYPE: SOURCE FILE: BLDMSG SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

#### **DESCRIPTION:**

SYNOPSIS

STATIC VOID BLDBUF (WNDPT, BUFPTR, BUFEND) REGISTER WND *WNDPT;

REGISTER CHAR **BUFPTR; CHAR *BUFEND;

INPUTS/OUTPUTS:

INPUTS:

WNDPT - POINTER TO WINDOW FROM WHICH TO GET INFO TO PUT IN MESSAGE

BUFPTR - ADDRESS OF POINTER WHERE FORMATED MESSAGE TO

BE PUT

BUFEND - END OF THIS MEMORY AREA

**OUTPUTS:** 

BUFPTR - POINTS TO LAST ENTERY OF FORMATED MESSAGE

DESCRIPTION

THIS MODULE BUILDS A FORMATED MESSAGE (TO BE SENT ACROSS NTM TO MONITOR)

FROM WINDOW POINTED TO BY WNDPT

ARGUMENTS:

WNDPT =WND * CHAR ** BUFPTR =BUFEND = CHAR *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

SCREEN - INTERNAL SCREEN DEFINITIONS

FUNCTS - FUNCTION DEFINITIONS - CONTROL CHARACTERS CTLCHR

DEVICE - PHYSICAL DEVICE DATA STRUCTURE

NAME:

BLDMSG/REDOFF

PURPOSE:

READ FLAG TURNED OFF

LANGUAGE:

MODULE TYPE: FUNCTION TYPE: SOURCE FILE:

SUBROUTINE VOID () BLDMSG

SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM:

UI

SUBDIRECTORY:

DRIVER

DOCUMENTATION GROUP: VIRTERM

## **DESCRIPTION:**

SYNOPSIS

STATIC VOID REDOFF (WNDPT) REGISTER WND *WNDPT;

INPUTS/OUTPUTS:

INPUTS:

WNDPT - POINTER TO WINDOW FROM WHICH DATA WAS READ

**OUTPUTS:** NONE

DESCRIPTION

THIS MODULE TURNS OFF ALL READ FLAGS OF CHILD WINDOWS AND FIELDS WHOSE

DATA HAS BEEN PUT IN FORMATED MESSAGE (TO BE SENT ACROSS NTM TO MONITOR)

OF WINDOW POINTED TO BY WNDPT

#### ARGUMENTS:

--**---**WNDPT = WND *

#### INCLUDE FILES:

- STANDARD TYPE DEFINITIONS STDTYP

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES BITS

SCREEN - INTERNAL SCREEN DEFINITIONS - FUNCTION DEFINITIONS FUNCTS

CTLCHR - CONTROL CHARACTERS

DEVICE - PHYSICAL DEVICE DATA STRUCTURE

## ROUTINES CALLED:

BLDMSG/REDOFF - READ FLAG TURNED OFF

## ROUTINES CALLED:

BLDMSG/BLDBUF - BUILD BUFFER MEMCPY STRLEN SPRINTF

## CALLED DIRECTLY BY:

BLDMSG/BLDBUF - BUILD BUFFER BLDMSG - BUILD MESSAGE

## USED IN MAIN PROGRAM(S):

## CALLED DIRECTLY BY:

BLDMSG/REDOFF - READ FLAG TURNED OFF BLDMSG - BUILD MESSAGE

## USED IN MAIN PROGRAM(S):

NAME:

BVTIDS

PURPOSE:

BUILD VTI DATA STRUCTURE

LANGUAGE:

MODULE TYPE: FUNCTION TYPE:

FUNCTION BOOL () BVTIDS

SOURCE FILE: SOURCE FILE TYPE:

.C

HOST:

SUBSYSTEM: SUBDIRECTORY: UI DRIVER

DOCUMENTATION GROUP: VIRTERM

# DESCRIPTION:

SYNOPSIS

BOOL BVTIDS()

INPUTS/OUTPUTS:

INPUTS:

NONE

**OUTPUTS:** 

RETURNS SUCCESS/FAILURE

DESCRIPTION

THIS MODULE (AND STATIC SUBMODULES) BUILDS THE VTI FIELD MAP USED BY

VIRTUAL TERMINAL TO PAINT SCREEN ON TERMINAL (DEVICE) FROM THE INTERNAL

DATA STRUCTURE.

## INCLUDE FILES:

STDTYP

- STANDARD TYPE DEFINITIONS

BITS

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS

- FUNCTION DEFINITIONS

SCREEN

- INTERNAL SCREEN DEFINITIONS

DEVICE

- PHYSICAL DEVICE DATA STRUCTURE

#### ROUTINES CALLED: ------

BLDCMD

PRCCMDS

- PROCESS COMMAND

BVTIDS/CLRFLG - CLEAR FLAGS

ROW

COL

ABSPOS

- ABSOLUTIZE CURSOR POSITION OF FIELD

MAX STRASN MEMCMP BVTIDS/RVTIFM - REBUILD VTI FIELD MAP

## CALLED DIRECTLY BY:

BLDMSG - BUILD MESSAGE PUTVT - PUT DATA TO VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

NAME: BVTIDS/BVTIFM

BUILD VTI FIELD MAP PURPOSE:

LANGUAGE:

MODULE TYPE: FUNCTION FUNCTION TYPE: BOOL () SOURCE FILE: BVTIDS SOURCE FILE TYPE: . C

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

## DESCRIPTION:

DESCRIPTION

TRAVERSES THE INTERNAL STRUCTURE ADDING WINDOWS AND

FIELDS TO THE

FIELD MAP

#### ARGUMENTS: _..____

WNDPT =WND * BNDRY = INT []

## INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
FUNCTS - FUNCTION DEFINITIONS
SCREEN - INTERNAL SCREEN DEFINITIONS
DEVICE:

DEVICE:

- STANDARD TYPE DEFINITIONS
- FUNCTION DEFINITIONS
- INTERNAL SCREEN DEFINITIONS
- TOTAL SCREEN DEFINITIONS
- TOTAL SCREEN DEFINITIONS DEVICE - PHYSICAL DEVICE DATA STRUCTURE

## ROUTINES CALLED:

BVTIDS/BVTIFM - BUILD VTI FIELD MAP

BVTIDS/INSFLD - INSERT FIELD

MALLOC

#### CALLED DIRECTLY BY:

BVTIDS/RVTIFM - REBUILD VTI FIELD MAP BVTIDS/BVTIFM - BUILD VTI FIELD MAP

#### USED IN MAIN PROGRAM(S):

NAME: BVTIDS/CLRFLG PURPOSE: CLEAR FLAGS

LANGUAGE: C

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: BVTIDS

SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

DESCRIPTION

THIS MODULE CLEARS ALL FORMAT CHANGE AND CHANGE OUTPUT FLAGS

ARGUMENTS:

LIND DOD —

WNDPT = WND *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS

SCREEN - INTERNAL SCREEN DEFINITIONS
DEVICE - PHYSICAL DEVICE DATA STRUCTURE

ROUTINES CALLED:

BVTIDS/CLRFLG - CLEAR FLAGS

CALLED DIRECTLY BY:

BVTIDS/CLRFLG - CLEAR FLAGS

BVTIDS - BUILD VTI DATA STRUCTURE

USED IN MAIN PROGRAM(S):

NAME: BVTIDS/CVTIFM

PURPOSE: CLEAR VTI FIELD MAP

LANGUAGE: C

MODULE TYPE: FUNCTION FUNCTION TYPE: BOOL () SOURCE FILE: BYTIDS

SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI
SUBDIRECTORY: DRIVER
DOCUMENTATION GROUP: VIRTERM

## DESCRIPTION:

DESCRIPTION

REMOVES ALL OLD VTI FIELDS FROM THE MAP AND FREES THEM

## INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS

SCREEN - INTERNAL SCREEN DEFINITIONS
DEVICE - PHYSICAL DEVICE DATA STRUCTURE

## ROUTINES CALLED:

-----

STRASN MALLOC FREE

#### CALLED DIRECTLY BY:

ender binderer bi.

BVTIDS/RVTIFM - REBUILD VTI FIELD MAP

## USED IN MAIN PROGRAM(S):

NAME: BVTIDS/INSFLD PURPOSE: INSERT FIELD

LANGUAGE: C

MODULE TYPE: FUNCTION BOOL () FUNCTION TYPE: SOURCE FILE: BVTIDS .c

SOURCE FILE TYPE:

HOST:

SUBSYSTEM:

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

#### DESCRIPTION:

DESCRIPTION

INSERTS A FIELD (OR WINDOW) INTO THE FIELD MAP TAKING

CARE TO TRUNCATE,

SPLIT, ORREMOVE FIELDS ALREADY IN THE FIELD MAP WHICH ARE

PARTIALLY OR

TOTALLY OBSCURED BY THE NEW FIELD. NOTE THAT THIS

ASSUMES FIELDS ARE

INSERTED IN A BACK-TO-FRONT ORDER.

#### ARGUMENTS:

IVTIPT = VTIFLD * WBNDRY = INT []

## INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS FUNCTS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

- FUNCTION DEFINITIONS

- INTERNAL SCREEN DEFINITIONS SCREEN - PHYSICAL DEVICE DATA STRUCTURE DEVICE

## ROUTINES CALLED:

STRASN

MALLOC

FREE

MIN MAX

#### CALLED DIRECTLY BY:

BVTIDS/BVTIFM - BUILD VTI FIELD MAP

# USED IN MAIN PROGRAM(S):

NAME: CLRMOD

PURPOSE: CLEAR MODIFY FLAGS

LANGUAGE:

SUBROUTINE MODULE TYPE: FUNCTION TYPE: VOID () CLRMOD SOURCE FILE: SOURCE FILE TYPE: . С

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

#### DESCRIPTION: ------

SYNOPSIS

VOID CLRMOD()

DESCRIPTION

CLEARS ALL THE MODIFY FLAGS IN THE INTERNAL SCREEN

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
SCREEN - INTERNAL SCREEN DEFINITIONS

#### ROUTINES CALLED:

CBIT

#### CALLED DIRECTLY BY:

GETVT - GET DATA FROM VIRTUAL TERMINAL PUTVT - PUT DATA TO VIRTUAL TERMINAL

#### USED IN MAIN PROGRAM(S):

BVTIDS/RVTIFM NAME:

PURPOSE: REBUILD VTI FIELD MAP

LANGUAGE:

MODULE TYPE: FUNCTION FUNCTION TYPE: BOOL () BVTIDŠ SOURCE FILE: .C

SOURCE FILE TYPE:

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

**DESCRIPTION:** ______

DESCRIPTION

REBUILD VTI FIELD MAP

## INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
FUNCTS - FUNCTION DEFINITIONS
SCREEN - INTERNAL SCREEN DEFINITIONS DEVICE - PHYSICAL DEVICE DATA STRUCTURE

## ROUTINES CALLED:

BVTIDS/BVTIFM - BUILD VTI FIELD MAP BVTIDS/CVTIFM - CLEAR VTI FIELD MAP

## CALLED DIRECTLY BY:

----

BVTIDS - BUILD VTI DATA STRUCTURE

## USED IN MAIN PROGRAM(S):

______

NAME: DEFFLD

PURPOSE: DEFINE FIELD

LANGUAGE:

MODULE TYPE: FUNCTION FUNCTION TYPE: BOOL () SOURCE FILE: DEFFLD SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI
SUBDIRECTORY: DRIVER
DOCUMENTATION GROUP: VIRTERM

## DESCRIPTION:

------

#### SYNOPSIS

BOOL DEFFLD(CMD, PTR)
STRUCT COMMAND *CMD;
CHAR *PTR;

#### INPUTS/OUTPUTS:

#### INPUTS:

CMD - ADDRESS OF COMMAND STRUCTURE USED TO MODIFY DATA STRUCTURE

PTR - POINTS TO END OF MESSAGE BUFFER BEING PROCESSED

#### **OUTPUTS:**

PTR - WILL POINT TO END PROCESSED DATA IN BUFFER RETURNS SUCCESS / FAILURE

#### DESCRIPTION

THIS MODULE USING DATA IN COMMAND STRUCTURE AS WELL AS DATA STILL IN

MESSAGE BUFFER MODIFIES INTERNAL DATA STRUCTURE OF FIELD SPECIFIED BY

CURENT WNDOW AND ROW AND COL OF FIELD FIELD BEING DEFINED
- IF NO FIELD

IS FOUND TO MODIFY THEN ONE IS CREATED.

#### **ARGUMENTS:**

-----

CMD = STRUCT COMMAND *

PTR = CHAR **

## INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

CTYPE - **** PURPOSE NOT FOUND BY STRIPPER ****

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BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
FUNCTS - FUNCTION DEFINITIONS
DEVICE - PHYSICAL DEVICE DATA STRUCTURE

# ROUTINES CALLED:

CALLOC

MALLOC

MEMSET

ISPRINT

# CALLED DIRECTLY BY:

PUTVT - PUT DATA TO VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

NAME: DEFWND

PURPOSE: DEFINE WINDOW

LANGUAGE:

MODULE TYPE: FUNCTION FUNCTION TYPE: BOOL () SOURCE FILE: DEFWND

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

BOOL DEFWND (CMD)

STRUCT COMMAND *CMD;

INPUTS/OUTPUTS:

INPUTS:

CMD - ADDRESS OF COMMAND STRUCTURE USED TO MODIFY DATA STRUCTURE

**OUTPUTS:** 

RETURNS SUCCESS / FAILURE

DESCRIPTION

THIS MODULE USING DATA IN COMMAND STRUCTURE MODIFIES INTERNAL DATA

STRUCTURE OF WINDOW SPECIFIED BY CURENT WNDOW AND WNDID OF WINDOW

BEING DEFINED - IF NO WINDOW IS FOUND TO MODIFY THEN ONE IS CREATED

ARGUMENTS:

CMD = STRUCT COMMAND *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS

DEVICE - PHYSICAL DEVICE DATA STRUCTURE

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# ROUTINES CALLED:

FNDWND - FIND WINDOW

CALLOC

MAX MIN

STFMTF - SET FORMAT FLAG FOR ALL CHILDREN WINDOWS AND

FIELDS

# CALLED DIRECTLY BY:

PUTVT - PUT DATA TO VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

DOSCR/ERASE NAME:

ERASE PART OF SCREEN PURPOSE:

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: DOSCR SOURCE FILE TYPE: . С

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

# **DESCRIPTION:**

______

#### **ARGUMENTS:**

LO = INT HI =INT

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
FUNCTS - FUNCTION DEFINITIONS
SCREEN - INTERNAL SCREEN DEFINITIONS

- INTERNAL SCREEN DEFINITIONS

#### ROUTINES CALLED:

SBIT

COL

TBIT

CBIT STRASN

#### CALLED DIRECTLY BY:

DOSCR/HSCR - HORIZONTAL SCROLL
DOSCR/VSCR - VERTICAL SCROLL
DOSCREEN - DO COMMAND TO INTERNAL SCREEN

# USED IN MAIN PROGRAM(S):

NAME: DOSCR/HSCR

PURPOSE: HORIZONTAL SCROLL

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: DOSCR SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION: _____

ARGUMENTS: _____

> INT INT POS = DIR = N = INT*

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
FUNCTS - FUNCTION DEFINITIONS
SCREEN - INTERNAL SCREEN DEFINITIONS

ROUTINES CALLED:

DOSCR/ERASE - ERASE PART OF SCREEN

MIN COL TBIT

CALLED DIRECTLY BY:

DOSCREEN - DO COMMAND TO INTERNAL SCREEN

USED IN MAIN PROGRAM(S):

DOSCR/VSCR

NAME:

PURPOSE: VERTICAL SCROLL

LANGUAGE:

FUNCTION TYPE: SUBROUTINE SOURCE FILE: DOSCP SOURCE FILE TYPE: .C
HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION: ______

**ARGUMENTS:** 

-----

POS = INT INT

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
FUNCTS - FUNCTION DEFINITIONS
SCREEN - INTERNAL SCREEN DEFINITIONS

ROUTINES CALLED: ------

SBIT

MAX

DOSCR/ERASE - ERASE PART OF SCREEN

ROW

MIN

COL

CBIT

TBIT

CALLED DIRECTLY BY:

______. DOSCREEN - DO COMMAND TO INTERNAL SCREEN

USED IN MAIN PROGRAM(S):

NAME: DOSCREEN PURPOSE: DO COMMAND TO INTERNAL SCREEN LANGUAGE: C MODULE TYPE: FUNCTION INT () FUNCTION TYPE: SOURCE FILE: DOSCR SOURCE FILE TYPE: · C HOST: SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM **DESCRIPTION:** --------SYNOPSIS INT DOSCREEN (CMD) STRUCT COMMAND *CMD; DESCRIPTION EXECUTES CMD ON THE INTERNAL SCREEN AND FIXES UP ITS PARAMETERS. RETURNS -1 FOR ERRORS, 0 FOR NO ACTION, 1 FOR NORMAL COMMAND, AND 2 FOR MOVE THE CURSOR AND RETRY. **ARGUMENTS:** _____ CMD =STRUCT COMMAND * INCLUDE FILES: STDTYP - STANDARD TYPE DEFINITIONS BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES - FUNCTION DEFINITIONS FUNCTS - INTERNAL SCREEN DEFINITIONS SCREEN ROUTINES CALLED: TBIT CBIT **FFBSA** DOSCR/HSCR - HORIZONTAL SCROLL COL MAX **FFBSB** DOSCR/VSCR - VERTICAL SCROLL

DOSCR/ERASE - ERASE PART OF SCREEN

FIX LIMIT

POS CABIT FLOOR SBIT ZERO

# CALLED DIRECTLY BY:

PRCCMDS - PROCESS COMMAND TRMGET - TERMINAL GET

# USED IN MAIN PROGRAM(S):

NAME: DRIVER/MAIN

PURPOSE: MAIN MODULE FOR WINDOW MANAGER AND DEVICE

DRIVER

LANGUAGE: C

MODULE TYPE: FUNCTION FUNCTION TYPE: INT () SOURCE FILE: DRIVER SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI
SUBDIRECTORY: DEVDRV
DOCUMENTATION GROUP: VIRTERM

# DESCRIPTION:

SYNOPSIS MAIN()

DESCRIPTION

THIS IS THE MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER. IT SITS

IN A POOLING LOOP GETTING MESSAGES FOM NTN AND PROCESSING THEM AND

GETTING TERMINAL INPUT AND PROCESSING THAT. WHEN RUN, THREE OPTIONAL

ARGUMENTS MAY BE SPECIFIED FOR SCRIPTING: -W<FILE> TO WRITE A SCRIPT

FILE, -R<FILE> TO READ A SCRIPT FILE, AND -S<FILE> TO SAVE OUTPUT IN A

FILE.

# ARGUMENTS:

------

ARGC = INT ARGV = CHAR * []

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

STDIO - **** PURPOSE NOT FOUND BY STRIPPER ****
TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS

DEVICE - PHYSICAL DEVICE DATA STRUCTURE

DEVINI - DEVICE INITIALIZATIONS
NTM - NTM INTERFACE INCLUDE FILE

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS

SCREEN - INTERNAL SCREEN DEFINITIONS

CTLCHR - CONTROL CHARACTERS

SIGNAL - **** PURPOSE NOT FOUND BY STRIPPER ****

TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

# ROUTINES CALLED:

BLDCMD TVTPRC - TERMINATE VTI PROCESS INITEX MEMCMP - PUT DATA TO VIRTUAL TERMINAL PUTVT **FPRINTF** PRINTF TRMNAT EXIT - INITIALIZE VIRTUAL TERMINAL INTVT CALLOC MALLOC - REPORT FATAL ERROR FATAL DELAY TRMVT - TERMINATE VIRTUAL TERMINAL RCV TRMCHK - TERMINAL CHECK - GET DATA FROM VIRTUAL TERMINAL GETVT SIGNAL **MEMCPY** STRCPY FREE STRCAT SPRINTF STRLEN NSEND FWRITE MIJ PUTC FCLOSE **FSEARCH** FOPEN PRCCMDS - PROCESS COMMAND TOLOWER

NAME:

ERAWND

PURPOSE:

ERASE WINDOW

LANGUAGE:

MODULE TYPE: FUNCTION TYPE:

SUBROUTINE VOID ()

SOURCE FILE:

ERAWND

SOURCE FILE TYPE:

.C

HOST:

SUBSYSTEM:

UΙ

SUBDIRECTORY:

DRIVER

DOCUMENTATION GROUP: VIRTERM

**DESCRIPTION:** -----

SYNOPSIS

VOID ERAWND(WNDPT)

WND *WNDPT;

INPUTS/OUTPUTS:

INPUTS:

WNDPT - POINTER TO WINDOW WISH TO FREE

**OUTPUTS:** 

NONE

DESCRIPTION

THIS MODULE FREES ALL WINDOW'S CHILDREN WINDOWS AS WELL

AS ALL

DEPENDENT FIELDS.

ARGUMENTS: ______

WNDPT = WND *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES

DEVICE - PHYSICAL DEVICE DATA STRUCTURE

ROUTINES CALLED: ______

ERAWND

- ERASE WINDOW

FREE

# CALLED DIRECTLY BY:

ERAWND - ERASE WINDOW
PUTVT - PUT DATA TO VIRTUAL TERMINAL
RMVWND - REMOVE WINDOW

# USED IN MAIN PROGRAM(S):

NAME: FATAL

REPORT FATAL ERROR PURPOSE:

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: FATAL SOURCE FILE TYPE: . C

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID FATAL (MSG) CHAR MSG[];

INPUTS:

MSG - ERROR MESSAGE TO BE DISPLAYED (ERROR - %S\N)

DESCRIPTION

DISPLAYS THE SPECIFIED ERROR MESSAGE AND EXITS.

ARGUMENTS:

_____

MSG =CHAR []

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

STDIO - **** PURPOSE NOT FOUND BY STRIPPER ****

ROUTINES CALLED:

- TERMINATE VTI PROCESS TVTPRC

PRINTE

CALLED DIRECTLY BY:

DRIVER/MAI - MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

USED IN MAIN PROGRAM(S):

NAME: FNDWND

PURPOSE: FIND WINDOW

LANGUAGE:

MODULE TYPE: FUNCTION WND * () FUNCTION TYPE: SOURCE FILE: FNDWND .C

SOURCE FILE TYPE:

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

## **DESCRIPTION:**

#### SYNOPSIS

WND *FNDWND(WNDID, FWNDPT) REGISTER INT WNDID; REGISTER WND *FWNDPT;

#### INPUTS/OUTPUTS:

#### INPUTS:

WNDID - ID OF WINDOW SEARCHING FOR FWNDPT - POINTER TO FIRST WNDOW IN LIST TO BE SEARCHED

#### **OUTPUTS:**

RETURNS A POINTER TO WINDOW FOUND OR A NULL

#### DESCRIPTION

THIS MODULE SEARCHES FOR A WNDOW WITH THE ID GIVEN AND EITHER RETURNS

A POINTER TO THE WINDOW FOUND OR A NULL.

#### ARGUMENTS:

-------

INT WNDID =FWNDPT = WND *

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

- PHYSICAL DEVICE DATA STRUCTURE DEVICE

#### ROUTINES CALLED:

FNDWND - FIND WINDOW

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# CALLED DIRECTLY BY:

DEFWND - DEFINE WINDOW
FNDWND - FIND WINDOW
PUTVT - PUT DATA TO VIRTUAL TERMINAL
RMVWND - REMOVE WINDOW

# USED IN MAIN PROGRAM(S):

NAME: GETVT

PURPOSE: GET DATA FROM VIRTUAL TERMINAL

LANGUAGE: C

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: GETVT SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER
DOCUMENTATION GROUP: VIRTERM

# DESCRIPTION:

SYNOPSIS

VOID GETVT(BUFF, MAXLEN, LEN)

CHAR *BUFF;

INT *MAXLEN, *LEN;

DESCRIPTION

PERFORMS A READ FROM THE VIRTUAL TERMINAL. IF IN FORMS MODE, BUFF

WILL CONTAIN A FORMATTED SCREEN, OTHERWISE IT WILL CONSIST OF ALL THE

PRINTABLE CHARACTERS ENTERED PRIOR TO A COMMAND; IF IN CONTROL TRANSFER

MODE, THE COMMAND WILL ALSO BE STORED. MAXLEN IS THE LENGTH OF BUFF,

LEN IS THE NUMBER OF CHARACTER READ IN.

# ARGUMENTS:

----**---**

BUFF = CHAR *
MAXLEN = INT *
LEN = INT *

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS

SCREEN - INTERNAL SCREEN DEFINITIONS
DEVICE - PHYSICAL DEVICE DATA STRUCTURE
TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

#### ROUTINES CALLED:

-----

BLDCMD

CLRMOD - CLEAR MODIFY FLAGS

TBIT

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PVTICMD - PUT VTI COMMAND

TRMGET - TERMINAL GET

PCHVTI - PUT SCREEN CHARACTERS TO VTI DATA STRUCTURE

BLDMSG - BUILD MESSAGE

# CALLED DIRECTLY BY:

DRIVER/MAI - MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

# USED IN MAIN PROGRAM(S):

NAME: GVTICMD

PURPOSE: GET VIRTUAL TERMINAL INTERFACE COMMAND

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: GVTICMD

SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

# DESCRIPTION:

SYNOPSIS

VOID GVTICMD(CMD, PTR, END)
STRUCT COMMAND *CMD;
CHAR **PTR, *END;

DESCRIPTION

PARSES THE NEXT VIRTUAL TERMINAL COMMAND INTO CMD AND UPDATES PTR TO

POINT TO THE CHARACTER FOLLOWING IT. END IS A POINTER TO THE CHARACTER

FOLLOWING THE END OF THE COMMAND STRING.

#### ARGUMENTS:

_____

CMD = STRUCT COMMAND *

PTR = CHAR **
END = CHAR *

#### INCLUDE FILES:

_____

STDTYP - STANDARD TYPE DEFINITIONS

CTYPE - **** PURPOSE NOT FOUND BY STRIPPER ****
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS CTLCHR - CONTROL CHARACTERS

#### ROUTINES CALLED:

-----

ISPRINT ISDIGIT

#### CALLED DIRECTLY BY:

-----

PUTVT - PUT DATA TO VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

NAME: INTVT

PURPOSE: INITIALIZE VIRTUAL TERMINAL

LANGUAGE:

MODULE TYPE: SUBROUTINE VOID () FUNCTION TYPE: INTVT SOURCE FILE: SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

# DESCRIPTION:

SYNOPSIS

VOID INTVT (TNAME, LEN)

CHAR *TNAME; INT *LEN;

DESCRIPTION

OPENS THE VTI FOR THE TERMINAL SPECIFIED BY TNAME. IS THE NUMBER OF

CHARACTERS IN TNAME.

#### ARGUMENTS: ------

TNAME =CHAR * LEN =INT *

INCLUDE FILES: -----------

> STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

- INTERNAL SCREEN DEFINITIONS SCREEN

FUNCTS - FUNCTION DEFINITIONS CTLCHR - CONTROL CHARACTERS

TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

#### ROUTINES CALLED:

CSTR MALLOC

FREE

PUTVT - PUT DATA TO VIRTUAL TERMINAL

- TERMINAL INITIALIZE

#### CALLED DIRECTLY BY:

# USED IN MAIN PROGRAM(S):

NAME: INVIS

PURPOSE: CHECK FOR INVISIBILITY

LANGUAGE:

MODULE TYPE: FUNCTION FUNCTION TYPE: SOURCE FILE: BOOL () INVIS SOURCE FILE TYPE: .с

HOST:

SUBSYSTEM: SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

BOOL INVIS(POS) INT POS;

DESCRIPTION

RETURNS TRUE IF THE CHARACTER AT POSITION POS ON THE INTERNAL SCREEN

IS INVISIBLE, FALSE OTHERWISE.

ARGUMENTS:

POS = INT

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES

- INTERNAL SCREEN DEFINITIONS

ROUTINES CALLED:

TBIT

CALLED DIRECTLY BY:

REFRESH - REFRESH TERMINAL SLINEND - FIND SCREEN LINE END

USED IN MAIN PROGRAM(S):

NAME: PCHVTI

PURPOSE: PUT SCREEN CHARACTERS TO VTI DATA

STRUCTURE

LANGUAGE:

MODULE TYPE: FUNCTION BOOL () FUNCTION TYPE: SOURCE FILE: PCHVTI SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

BOOL PCHVTI()

INPUTS/OUTPUTS:

INPUTS:

NONE

**OUTPUTS:** 

RETURNS FAILURE/SUCCESS

DESCRIPTION

THIS MODULE TAKES VT DATA IN "SCREEN" BUFFER AND PUTS IT INTO

VTI INTERNAL DATA STRUCTURE

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
SCREEN - INTERNAL SCREEN DEFINITIONS
FUNCTS - FUNCTION DEFINITIONS
DEVICE - PHYSICAL DEVICE DATA STRUCTURE

ROUTINES CALLED: ------------

TBIT

- ABSOLUTIZE CURSOR POSITION OF FIELD ABSPOS

MAX

# CALLED DIRECTLY BY:

GETVT - GET DATA FROM VIRTUAL TERMINAL PUTVT - PUT DATA TO VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

NAME:

PRCCMDS

PURPOSE:

PROCESS COMMAND

LANGUAGE:

MODULE TYPE: FUNCTION TYPE:

SUBROUTINE VOID ()

SOURCE FILE:

PRCCMDS

SOURCE FILE TYPE:

.C

HOST:

SUBSYSTEM: SUBDIRECTORY:

UI DRIVER

DOCUMENTATION GROUP: VIRTERM

**DESCRIPTION:** ______

SYNOPSIS

VOID PRCCMDS (CMD) STRUCT COMMAND *CMD;

INPUTS/OUTPUTS:

INPUTS:

CMD - COMMAND TO BE PROCESSED

**OUTPUTS:** 

NONE

DESCRIPTION

PROCESSES INDIVIDUAL VITTUAL TERMINAL COMMANDS

ARGUMENTS:

------CMD =

STRUCT COMMAND *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS
SCREEN - INTERNAL SCREEN DEFINITIONS
TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

ROUTINES CALLED:

BLDCMD

DOSCREEN

- DO COMMAND TO INTERNAL SCREEN

TRMPUT

- TERMINAL PUT

TBIT ROW COL

# CALLED DIRECTLY BY:

BVTIDS - BUILD VTI DATA STRUCTURE
DRIVER/MAI - MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

- PUT DATA TO VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

NAME: PUTVT

PURPOSE: PUT DATA TO VIRTUAL TERMINAL

LANGUAGE: C

MODULE TYPE: SUBROUTINE VOID () FUNCTION TYPE: SOURCE FILE: PUTVT SOURCE FILE TYPE: .c

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID PUTVT(BUFF, LEN)

CHAR *BUFF; INT *LEN;

DESCRIPTION

PERFORMS A WRITE TO THE VIRTUAL TERMINAL. LEN IS THE

NUMBER OF

CHARACTERS IN BUFF TO BE WRITTEN.

**ARGUMENTS:** -----

BUFF = CHAR * LEN = INT *

INCLUDE FILES:

STDTYP

- STANDARD TYPE DEFINITIONS

TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS

SCREEN - INTERNAL SCREEN DEFINITIONS DEVICE - PHYSICAL DEVICE DATA STRUCTURE TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

ROUTINES CALLED:

BLDCMD

FIND WINDOW - PROCESS - PROCESS COMMAND

TBIT

- TERMINAL FLUSH TRMFLS RMVWND - REMOVE WINDOW - DEFINE WINDOW DEFWND

SWNPRC - SET WINDOW PRECEDENCE

DEFFLD - DEFINE FIELD BVTIDS - BUILD VTI DATA STRUCTURE
ERAWND - ERASE WINDOW
PCHVTI - PUT SCREEN CHARACTERS TO
CLEAR MODIFY FLAGS

- PUT SCREEN CHARACTERS TO VTI DATA STRUCTURE

- GET VIRTUAL TERMINAL INTERFACE COMMAND GVTICMD

- SET READ PENDING FLAGS STRDPN

# CALLED DIRECTLY BY:

DRIVER/MAI - MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

INTVT - INITIALIZE VIRTUAL TERMINAL - TERMINATE VIRTUAL TERMINAL TRMVT

# USED IN MAIN PROGRAM(S):

NAME:

PVTICMD

PURPOSE:

PUT VTI COMMAND

LANGUAGE:

С

MODULE TYPE: FUNCTION TYPE: SUBROUTINE

VOID ()

SOURCE FILE: SOURCE FILE TYPE: PVTICMD

.C

HOST:

SUBSYSTEM:

UI

SUBDIRECTORY:

DRIVER

DOCUMENTATION GROUP: VIRTERM

### DESCRIPTION:

SYNOPSIS

VOID PVTICMD(CMD, BUFF, END)

STRUCT COMMAND *CMD; CHAR **BUF, *END;

DESCRIPTION

CONVERTS CMD TO CHARACTER FORM AND UPDATE BUFF TO POINT

TO THE CHARACTER

FOLLOWING THE CONVERTED STRING. END IS A POINTER TO THE

CHARACTER

FOLLOWING THE BUFFER.

# ARGUMENTS:

CMD =

STRUCT COMMAND *

BUFF =

CHAR **

END =

CHAR *

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
SCREEN - INTERNAL SCREEN DEFINITIONS
FUNCTS - FUNCTION DEFINITIONS
CTLCHP - CONTROL CHARACTERS

CTLCHR

- CONTROL CHARACTERS

ROUTINES CALLED:

PVTICMD/PUTNUM - PUT NUMBER

CALLED DIRECTLY BY:

GETVT - GET DATA FROM VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

PVTICMD/PUTNUM NAME:

PURPOSE: PUT NUMBER

LANGUAGE: С

MODULE TYPE: SUBROUTINE VOID () FUNCTION TYPE: SOURCE FILE: PVTICMD SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

ARGUMENTS:

INT NUM =

BUFF = CHAR : END = CHAR * CHAR **

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
SCREEN - INTERNAL SCREEN DEFINITIONS
FUNCTS - FUNCTION DEFINITIONS
CTLCHR - CONTROL CHARACTERS

CALLED DIRECTLY BY:

PVTICMD - PUT VTI COMMAND

USED IN MAIN PROGRAM(S):

NAME: REFRESH

PURPOSE: REFRESH TERMINAL

LANGUAGE:

MODULE TYPE: SUBROUTINE VOID () FUNCTION TYPE: REFRESH SOURCE FILE:

SOURCE FILE TYPE:

HOST:

SUBSYSTEM: SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS VOID REFRESH()

DESCRIPTION

CLEARS THE TERMINAL SCREEN AND REWRITES IT FROM THE INTERNAL SCREEN.

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPUL SCREEN - INTERNAL SCREEN DEFINITIONS FUNCTS - FUNCTION DEFINITIONS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES BITS

TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

# ROUTINES CALLED:

_____

BLDCMD

INVIS - CHECK FOR INVISIBILITY

ROW COL TBIT

TRMPUT - TERMINAL PUT

SBIT

TRMFLS - TERMINAL FLUSH

CBIT

#### CALLED DIRECTLY BY:

TRMPUT - TERMINAL PUT

#### USED IN MAIN PROGRAM(S):

NAME: REFTERM

PURPOSE: REFRESH TERMINAL

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: REFTERM

SOURCE FILE TYPE: . C

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID REFTERM(MIN, MAX) INT MIN, MAX;

DESCRIPTION

REFRESHES THE SPECIFIED PORTION OF THE TERMINAL SCREEN

FROM THE INTERNAL

SCREEN.

**ARGUMENTS:** 

------

MIN =INT MAX =INT

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
SCREEN - INTERNAL SCREEN DEFINITIONS
FUNCTS - FUNCTION DEFINITIONS
TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

ROUTINES CALLED:

BLDCMD TBIT

- TERMINAL PUT TRMPUT

SBIT

SLINEND - FIND SCREEN LINE END

CBIT COL ROW MAX

MIN

# CALLED DIRECTLY BY:

TRMPUT - TERMINAL PUT

# USED IN MAIN PROGRAM(S):

NAME:

RMVWND

PURPOSE:

REMOVE WINDOW

LANGUAGE:

MODULE TYPE: FUNCTION TYPE: SUBROUTINE

SOURCE FILE:

VOID ()

RMVWND

SOURCE FILE TYPE:

.c

HOST:

SUBSYSTEM:

UI

SUBDIRECTORY:

DRIVER

DOCUMENTATION GROUP: VIRTERM

# DESCRIPTION:

SYNOPSIS

VOID RMVWND(WNDID)

INT WNDID;

# INPUTS/OUTPUTS:

INPUTS:

WNDID - ID OF WNDOW WISH TO REMOVE

**OUTPUTS:** 

NONE

DESCRIPTION

THIS MODULE AFTER CALLING FNDWND TO GET POINTER TO WNDOW INTERESTED IN

REMOVING, UNLINKS IT FROM DATA STRUCTURE AND CALLS FREWND TO FREE IT

AND ALL ITS CHILDREN WINDOWS AS WELL AS ALL DEPENDENT FIELDS.

#### ARGUMENTS:

WNDID = INT

#### INCLUDE FILES:

STDTYP

- STANDARD TYPE DEFINITIONS

BITS

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES

DEVICE

- PHYSICAL DEVICE DATA STRUCTURE

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# ROUTINES CALLED:

FNDWND - FIND WINDOW - ERASE WINDOW

FREE

### CALLED DIRECTLY BY:

PUTVT - PUT DATA TO VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

NAME:

SLINEND

PURPOSE:

FIND SCREEN LINE END

LANGUAGE:

MODULE TYPE: FUNCTION TYPE: FUNCTION INT ()

SOURCE FILE:

SLINEND

SOURCE FILE TYPE:

.C

HOST:

SUBSYSTEM:

UI

SUBDIRECTORY:

DRIVER

DOCUMENTATION GROUP: VIRTERM

## DESCRIPTION:

SYNOPSIS

INT SLINEND(POS)

INT POS;

DESCRIPTION

RETURNS THE POSITION OF THE LAST VISIBLE CHARACTER ON THE

LINE CONTAINING

THE SPECIFIED POSITION.

#### ARGUMENTS:

POS = INT

### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
SCREEN - INTERNAL SCREEN DEFINITIONS

### ROUTINES CALLED:

INVIS - CHECK FOR INVISIBILITY

COL

#### CALLED DIRECTLY BY:

REFTERM - REFRESH TERMINAL

### USED IN MAIN PROGRAM(S):

STFMTF NAME:

PURPOSE: SET FORMAT FLAG FOR ALL CHILDREN WINDOWS

AND FIELDS

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () STFMTÈ SOURCE FILE:

SOURCE FILE TYPE:

HOST:

SUBSYSTEM: UI DRIVER SUBDIRECTORY: DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID STFMTF(WNDPT); WND *WNDPT;

INPUTS/OUTPUTS:

INPUTS:

WNDPT - POINTER TO WINDOW SETTING FLAGS FOR

**OUTPUTS:** NONE

DESCRIPTION

THIS MODULE SETS ALL FORMAT CHANGE FLAGS FOR WINDOW AND ITS CHILDREN

WINDOWS AND FIELDS

ARGUMENTS:

_____ WNDPT =

WND *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
- FUNCTION DEFINITIONS

- PHYSICAL DEVICE DATA STRUCTURE DEVICE

ROUTINES CALLED:

STFMTF - SET FORMAT FLAG FOR ALL CHILDREN WINDOWS AND

FIELDS

# CALLED DIRECTLY BY:

DEFWND - DEFINE WINDOW
- SET FORMAT FLAG FOR ALL CHILDREN WINDOWS AND

FIELDS

SWNPRC - SET WINDOW PRECEDENCE

## USED IN MAIN PROGRAM(S):

NAME: STRDPN

PURPOSE: SET READ PENDING FLAGS

LANGUAGE: C

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: STRDPN

SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI
SUBDIRECTORY: DRIVER
DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID STRDPN(WNDPT)

REGISTER WND *WNDPT;

INPUTS/OUTPUTS:

INPUTS:

WNDPT - POINTER TO WINDOW FROM WHICH DATA IS TO BE READ

OUTPUTS:

DESCRIPTION

THIS MODULE TURNS ON ALL READ FLAGS OF CHILD WINDOWS AND FIELDS WHOSE

DATA HAS IS TO BE PUT INTO FORMATED MESSAGE (TO BE SENT ACROSS NTM TO

MONITOR) OF WINDOW POINTED TO BY WNDPT

ARGUMENTS:

WNDPT =

WND *

INCLUDE FILES:

ambmub

STDTYP - STANDARD TYPE DEFINITIONS

DEVICE - PHYSICAL DEVICE DATA STRUCTURE

ROUTINES CALLED:

STRDPN/STFDRD - SET FIELD READ PENDING

## CALLED DIRECTLY BY:

PUTVT - PUT DATA TO VIRTUAL TERMINAL

# USED IN MAIN PROGRAM(S):

STRDPN/STFDRD NAME:

SET FIELD READ PENDING PURPOSE:

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: SOURCE FILE: SOURCE FILE TYPE: VOID () STRDPŇ

.C

HOST:

SUBSYSTEM: SUBDIRECTORY: DRIVER

DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

ARGUMENTS:

WNDPT = WND *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
DEVICE - PHYSICAL DEVICE DATA STRUCTURE

ROUTINES CALLED:

STRDPN/STFDRD - SET FIELD READ PENDING

CALLED DIRECTLY BY:

STRDPN/STFDRD - SET FIELD READ PENDING - SET READ PENDING FLAGS

USED IN MAIN PROGRAM(S):

NAME: SWNPRC

PURPOSE: SET WINDOW PRECEDENCE

LANGUAGE: C

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: SWNPRC

SOURCE FILE TYPE:

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID SWNPRC (CMD)

STRUCT COMMAND *CMD;

INPUTS/OUTPUTS:

INPUTS:

CMD - ADDRESS OF COMMAND STRUCTURE USED TO SET

PRECEDENCE OF

WINDOWS

OUTPUTS:

NONE

DESCRIPTION

THIS MCDULE REORDERS PRECEDENCE OF WINDOWS, TAKING FIRST WINDOW OUT OF

LIST ANDPUTING IT AT THE HEAD OF THE LIST, THEN TAKING THE NEXT WINDOW

AND DOING THE SAME TING AND SO ON UNTIL ALL WINDOW PASSED IN COMMAND

STRUCTURE HAVE BEEN PROCESSED.

ARGUMENTS:

CMD = STRUCT COMMAND *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

FUNCTS - FUNCTION DEFINITIONS

DEVICE - PHYSICAL DEVICE DATA STRUCTURE

### ROUTINES CALLED:

STFMTF - SET FORMAT FLAG FOR ALL CHILDREN WINDOWS AND FIELDS

# CALLED DIRECTLY BY:

PUTVT - PUT DATA TO VIRTUAL TERMINAL

### USED IN MAIN PROGRAM(S):

NAME:

TPUTNUM

PURPOSE:

TERMINAL PUT NUMBER

LANGUAGE:

.c

MODULE TYPE: FUNCTION TYPE: SUBROUTINE VOID ()

SOURCE FILE:

TPUTNUM

SOURCE FILE TYPE:

HOST: SUBSYSTEM:

UΙ

SUBDIRECTORY:

DRIVER

DOCUMENTATION GROUP: VIRTERM

### **DESCRIPTION:**

SYNOPSIS

VOID TPUTNUM(I, CHAN)

INT I;

TERM *CHAN;

DESCRIPTION

CONVERTS I TO CHARACTER FORM AND WRITES IT TO THE SPECIFIED TERMINAL.

### ARGUMENTS:

I = INT CHAN = INT

TERM *

#### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
TERMIO - TRANSPARENT TERMINAL I/O - TRANSPARENT TERMINAL I/O DEFINITIONS

## ROUTINES CALLED:

TPUTC

### CALLED DIRECTLY BY:

VT100/MOVCUR - MOVE CURSOR (INTERNAL) VT100/SETATR - SET ATTRIBUTES (INTERNAL)

- TERMINAL PUT TRMPUT

### USED IN MAIN PROGRAM(S):

NAME: TPUTS

PURPOSE: TERMINAL PUT STRING

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: TPUTS SOURCE FILE TYPE:

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID TPUTS (S, CHAN)

CHAR *S; TERM *CHAN;

DESCRIPTION

WRITES THE SPECIFIED STRING TO THE SPECIFIED TERMINAL.

ARGUMENTS:

S = CHAR * CHAN = TERM *

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS

ROUTINES CALLED:

TPUTC

CALLED DIRECTLY BY:

VT100/MOVCUR - MOVE CURSOR (INTERNAL) VT100/SETATR - SET ATTRIBUTES (INTERNAL)

- TERMINAL PUT TRMPUT - TERMINAL END TRMEND

USED IN MAIN PROGRAM(S):

NAME: TRMCHK

PURPOSE: TERMINAL CHECK

LANGUAGE: C

MODULE TYPE: FUNCTION FUNCTION TYPE: INT ()
SOURCE FILE: VT100
SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI
SUBDIRECTORY: DEVDRV
DOCUMENTATION GROUP: VIRTERM

## DESCRIPTION:

SYNOPSIS

INT TRMCHK()

DESCRIPTION

THIS MODULE RETURNS THE NUMBER OF CHARACTERS IN THE TYPE-AHEAD BUFFER.

#### INCLUDE FILES:

STDIO - **** PURPOSE NOT FOUND BY STRIPPER ****

STDTYP - STANDARD TYPE DEFINITIONS

CTYPE - **** PURPOSE NOT FOUND BY STRIPPER ****
TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

SCREEN - INTERNAL SCREEN DEFINITIONS

FUNCTS - FUNCTION DEFINITIONS

TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

CI600.C" - **** PURPOSE NOT FOUND BY STRIPPER ****

### ROUTINES CALLED:

TCHECK

# CALLED DIRECTLY BY:

DRIVER/MAI - MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

### USED IN MAIN PROGRAM(S):

NAME: TRMEND

PURPOSE: TERMINAL END

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () VT100 SOURCE FILE: SOURCE FILE TYPE:

HOST:

SUBSYSTEM: UI SUBDIRECTORY: DEVDRV DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID TRMEND()

DESCRIPTION

RESETS THE CURRENTLY OPEN TERMINAL AND CLOSES IT.

#### INCLUDE FILES: _____

STDIO - **** PURPOSE NOT FOUND BY STRIPPER ****

STDTYP - STANDARD TYPE DEFINITIONS

CTYPE - **** PURPOSE NOT FOUND BY STRIPPER **** TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES BITS

- INTERNAL SCREEN DEFINITIONS SCREEN

FUNCTS - FUNCTION DEFINITIONS
TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES
CI600.C" - **** PURPOSE NOT FOUND BY STRIPPER ****

### ROUTINES CALLED:

PRNEND

- TERMINAL PUT STRING TPUTS

TCLOSE

#### CALLED DIRECTLY BY:

TRMVT - TERMINATE VIRTUAL TERMINAL

### USED IN MAIN PROGRAM(S):

NAME:

TRMFLS

PURPOSE:

TERMINAL FLUSH

LANGUAGE:

MODULE TYPE: FUNCTION TYPE: SUBROUTINE

SOURCE FILE:

VOID ()

SOURCE FILE TYPE:

VT100

HOST:

SUBSYSTEM:

UI

SUBDIRECTORY:

DEVDRV

DOCUMENTATION GROUP: VIRTERM

# **DESCRIPTION:**

SYNOPSIS

VOID TRMFLS()

DESCRIPTION

FLUSH ANY TERMINAL BUFFERS.

# INCLUDE FILES:

- **** PURPOSE NOT FOUND BY STRIPPER **** STDIO

STDTYP - STANDARD TYPE DEFINITIONS

CTYPE - **** PURPOSE NOT FOUND BY STRIPPER **** TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

- INTERNAL SCREEN DEFINITIONS SCREEN

FUNCTS - FUNCTION DEFINITIONS

- TERMINAL (DEVICE DRIVER) ROUTINES TRMRTN

- **** PURPOSE NOT FOUND BY STRIPPER **** CI600.C"

#### ROUTINES CALLED:

VT100/MOVCUR - MOVE CURSOR (INTERNAL)

TFLUSH

#### CALLED DIRECTLY BY:

PUTVT - PUT DATA TO VIRTUAL TERMINAL

- REFRESH TERMINAL REFRESH

- TERMINAL GET TRMGET

### USED IN MAIN PROGRAM(S):

NAME: TRMGET

PURPOSE: TERMINAL GET

LANGUAGE:

MODULE TYPE: SUBROUTINE VOID () FUNCTION TYPE: VT100 SOURCE FILE: SOURCE FILE TYPE: . C

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DEVDRV DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID TRMGET (CMD)

STRUCT COMMAND *CMD;

DESCRIPTION

GETS THE NEXT COMMAND FROM THE TERMINAL AND CONVERTS IT TO INTERNAL FORM.

ARGUMENTS:

CMD =STRUCT COMMAND *

#### INCLUDE FILES: -----

STDIO - **** PURPOSE NOT FOUND BY STRIPPER ****

STDTYP - STANDARD TYPE DEFINITIONS

- **** PURPOSE NOT FOUND BY STRIPPER **** CTYPE TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

SCREEN - INTERNAL SCREEN DEFINITIONS

FUNCTS - FUNCTION DEFINITIONS

TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

CI600.C" - **** PURPOSE NOT FOUND BY STRIPPER ****

### ROUTINES CALLED:

BLDCMD

PRINTF

**GETCHAR** 

**TPURGE** 

**ISPRINT** 

TGETC

DOSCREEN - DO COMMAND TO INTERNAL SCREEN

ROW

COL

TRMPUT - TERMINAL PUT

TBIT ISDIGIT

TRMFLS - TERMINAL FLUSH

## CALLED DIRECTLY BY:

GETVT - GET DATA FROM VIRTUAL TERMINAL

### USED IN MAIN PROGRAM(S):

NAME: TRMINI

PURPOSE: TERMINAL INITIALIZE

LANGUAGE:

MODULE TYPE: SUBROUTINE VOID () FUNCTION TYPE: SOURCE FILE: VT100 SOURCE FILE TYPE: . C

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DEVDRV DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID TRMINI(TNAME) CHAR *TNAME;

DESCRIPTION

OPENS THE TERMINAL SPECIFIED BY TNAME AND INITIALIZES IT.

**ARGUMENTS:** 

TNAME = CHAR *

INCLUDE FILES:

STDIO - **** PURPOSE NOT FOUND BY STRIPPER ****

STDTYP - STANDARD TYPE DEFINITIONS

CTYPE - **** PURPOSE NOT FOUND BY STRIPPER **** - TRANSPARENT TERMINAL I/O DEFINITIONS TERMIO

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES BITS

- INTERNAL SCREEN DEFINITIONS SCREEN

FUNCTS - FUNCTION DEFINITIONS
TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

CI600.C" - **** PURPOSE NOT FOUND BY STRIPPER ****

ROUTINES CALLED:

TBOPEN PRNINI

CALLED DIRECTLY BY:

- INITIALIZE VIRTUAL TERMINAL

USED IN MAIN PROGRAM(S):

NAME: TRMPUT

PURPOSE: TERMINAL PUT

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: VT100 SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DEVDRV DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID TRMPUT(CMD)

STRUCT COMMAND *CMD;

DESCRIPTION

PUTS AN INTERNAL FORMAT COMMAND TO THE TERMINAL.

**ARGUMENTS:** 

CMD = STRUCT COMMAND *

INCLUDE FILES:

STDIO - **** PURPOSE NOT FOUND BY STRIPPER ****

STDTYP - STANDARD TYPE DEFINITIONS

CTYPE - **** PURPOSE NOT FOUND BY STRIPPER ****
TERMIO - TRANSPARENT TERMINAL I/O DEFINITIONS

BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES

SCREEN - INTERNAL SCREEN DEFINITIONS

FUNCTS - FUNCTION DEFINITIONS

TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

CI600.C" - **** PURPOSE NOT FOUND BY STRIPPER ****

#### ROUTINES CALLED:

______

GETCHAR PRINTF

PRNFLS PRNPUT

REFTERM - REFRESH TERMINAL
TPUTNUM - TERMINAL PUT NUMBER

POS

TPUTS - TERMINAL PUT STRING REFRESH - REFRESH TERMINAL

ROW COL TPUTC VT100/SETATR - SET ATTRIBUTES (INTERNAL) SBIT **FFBSA** CABIT **FFBDA** VT100/MOVCUR - MOVE CURSOR (INTERNAL) TBIT

### CALLED DIRECTLY BY:

PRCCMDS - PROCESS COPERATE
REFRESH - REFRESH TERMINAL
REFTERM - REFRESH TERMINAL
TRMGET - TERMINAL GET

### USED IN MAIN PROGRAM(S):

NAME: TRMVT

TERMINATE VIRTUAL TERMINAL PURPOSE:

LANGUAGE:

FUNCTION TYPE: SUBROUTINE VOID ()
SOURCE FILE: TRMUT SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI

DRIVER SUBDIRECTORY: DOCUMENTATION GROUP: VIRTERM

### DESCRIPTION:

_____

SYNOPSIS

VOID TRMVT()

DESCRIPTION

CLOSES THE VTI.

### INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS
BITS - INCLUDE FILE FOR BIT MANIPULATION ROUTINES
SCREEN - INTERNAL SCREEN DEFINITIONS
FUNCTS - FUNCTION DEFINITIONS
CTLCHR - CONTROL CHARACTERS
TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

### ROUTINES CALLED:

TRMEND - TERMINAL END

FREE

PUTVT - PUT DATA TO VIRTUAL TERMINAL

### CALLED DIRECTLY BY:

DRIVER/MAI - MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

TVTPRC - TERMINATE VTI PROCESS

### USED IN MAIN PROGRAM(S):

NAME: TVTPRC

PURPOSE: TERMINATE VTI PROCESS

LANGUAGE:

MODULE TYPE: SUBROUTINE FUNCTION TYPE: VOID () SOURCE FILE: TVTPRC

SOURCE FILE TYPE: .C

HOST:

SUBSYSTEM: UI

SUBDIRECTORY: DRIVER DOCUMENTATION GROUP: VIRTERM

DESCRIPTION:

SYNOPSIS

VOID TVTPRC()

DESCRIPTION

THIS IS AN EXIT HANDLER FOR ABNORMAL TERMINATIONS

INCLUDE FILES:

STDTYP - STANDARD TYPE DEFINITIONS

ROUTINES CALLED:

TRMNAT

TRMVT - TERMINATE VIRTUAL TERMINAL

EXIT

CALLED DIRECTLY BY:

DRIVER/MAI - MAIN MODULE FOR WINDOW MANAGER AND DEVICE DRIVER

FATAL - REPORT FATAL ERROR

USED IN MAIN PROGRAM(S):

NAME:

VT100/MOVCUR

PURPOSE:

MOVE CURSOR (INTERNAL)

LANGUAGE:

С

MODULE TYPE: FUNCTION TYPE: SUBROUTINE

VOID () VT100

SOURCE FILE: SOURCE FILE TYPE:

HOST:

SUBSYSTEM:

UI

SUBDIRECTORY:

**DEVDRV** 

DOCUMENTATION GROUP: VIRTERM

## DESCRIPTION:

SYNOPSIS

STATIC VOID MOVCUR (NEWPOS)

INT NEWPOS;

DESCRIPTION

MOVES THE TERMINAL CURSOR TO THE SPECIFIED POSITION AND

RESETS ANY

PENDING POSITION.

### ARGUMENTS:

------NEWPOS =

INT

### INCLUDE FILES:

- **** PURPOSE NOT FOUND BY STRIPPER **** STDIO

STDTYP - STANDARD TYPE DEFINITIONS

CTYPE - **** PURPOSE NOT FOUND BY STRIPPER ****

- TRANSPARENT TERMINAL I/O DEFINITIONS TERMIO BITS

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES SCREEN - INTERNAL SCREEN DEFINITIONS

FUNCTS - FUNCTION DEFINITIONS

TRMRTN - TERMINAL (DEVICE DRIVER) ROUTINES

- **** PURPOSE NOT FOUND BY STRIPPER **** CI600.C"

#### ROUTINES CALLED:

TPUTC

TPUTNUM

- TERMINAL PUT NUMBER - TERMINAL PUT STRING

TPUTS

COL ROW

# CALLED DIRECTLY BY:

TRMPUT - TERMINAL PUT TRMFLS - TERMINAL FLUSH

# USED IN MAIN PROGRAM(S):

NAME:

VT100/SETATR

PURPOSE:

SET ATTRIBUTES (INTERNAL)

LANGUAGE:

MODULE TYPE: FUNCTION TYPE: SUBROUTINE

SOURCE FILE:

VOID ()

SOURCE FILE TYPE:

VT100 .C

HOST:

SUBSYSTEM:

UI

SUBDIRECTORY:

**DEVDRV** 

DOCUMENTATION GROUP: VIRTERM

## **DESCRIPTION:**

SYNOPSIS

VOID SETATR (ATR)

INT ATR;

DESCRIPTION

SETS THE SPECIFIED TERMINAL ATTRIBUTES.

### ARGUMENTS:

ATR =

INT

#### INCLUDE FILES:

- **** PURPOSE NOT FOUND BY STRIPPER **** STDIO

STDTYP - STANDARD TYPE DEFINITIONS

- **** PURPOSE NOT FOUND BY STRIPPER **** CTYPE

- TRANSPARENT TERMINAL I/O DEFINITIONS TERMIO

- INCLUDE FILE FOR BIT MANIPULATION ROUTINES BITS SCREEN - INTERNAL SCREEN DEFINITIONS

FUNCTS - FUNCTION DEFINITIONS

- TERMINAL (DEVICE DRIVER) ROUTINES TRMRTN

- **** PURPOSE NOT FOUND BY STRIPPER **** CI600.C"

### ROUTINES CALLED:

- TERMINAL PUT NUMBER TPUTNUM

TPUTC

**FFBSA** 

TPUTS - TERMINAL PUT STRING

### CALLED DIRECTLY BY:

TRMPUT - TERMINAL PUT

# USED IN MAIN PROGRAM(S):

# 3.10.9 <u>Include File Descriptions</u>

The following list contains a purpose and description of each include file listed in 3.10.4 as specified in the source code. The language it is written in is also given.

FILE NAME: BITS

PURPOSE: INCLUDE FILE FOR BIT MANIPULATION ROUTINES LANGUAGE: C

DESCRIPTION: -----

FILE NAME: CTLCHR

PURPOSE: CONTROL CHARACTERS LANGUAGE: C

DESCRIPTION:

DESCRIPTION

DEFINITIONS OF ALL CONTROL CHARACTERS TO AVOID CHARACTER

SET

DEPENDENCIES.

FILE NAME: DEVICE

PURPOSE: PHYSICAL DEVICE DATA STRUCTURE LANGUAGE: C

DESCRIPTION:

DESCRIPTION

THIS IS INCLUDE FILE FOR WINDOW MANAGER. IT CONTIANS DATA

STRUCTURE

FOR THE PHYSICAL DEVICE AND ITS LOGICAL DEVICES AND WINDOWS.

PS 620344300 30 September 1990

# VIRTUAL TERMINAL Include File Description

FILE NAME: DEVINI
PURPOSE: DEVICE INITIALIZATIONS
LANGUAGE: C

DESCRIPTION:

DESCRIPTION

EXTERNAL DEFINITION AND INITIALIZING INCLUDE FILE FOR DEVICE.H

FILE NAME: FUNCTS
PURPOSE: FUNCTION DEFINITIONS
LANGUAGE: C

DESCRIPTION:

DESCRIPTION

DEFINES THE MNEMONIC VIRTUAL TERMINAL COMMAND FUNCTIONS. AND DEFINES STRUCTURE FOR PARSING VTI MESSAGE BUFFER.

FILE NAME: NTM

PURPOSE: NTM INTERFACE INCLUDE FILE LANGUAGE: C

DESCRIPTION:

DESCRIPTION INCLUDE FILE FOR NTM INTERFACE

ABS(A) - ABSOLUTE VALUE OF A

STRASN(A, B) - TRANSPORTABLE A = B FOR STRUCTURES

NULL - NULL POINTER VALUE (0)

TRUE - 1

FALSE - 0

SUCCESS - EXIT(SUCCESS) INDICATES SUCCESSFUL

COMPLETION

FAILURE - EXIT(FAILURE) INDICATES ERRORS

THE FOLLOWING SYMBOLS SHOULD BE DEFINED BASED ON THE COMPILER BEING USED:

USHORT - COMPILER SUPPORTS UNSIGNED SHORT
TINY - COMPILER TREATS CHAR AS SIGNED
LITTINY - CHAR AS SIGNED AND COMPILER SUPPORT

UTINY - CHAR IS SIGNED AND COMPILER SUPPORTS
UNSIGNED CHAR

VOID - COMPILER SUPPORTS VOID FORTRAN - COMPILER SUPPORTS FORTRAN STRASN - DEFINE APPROPRIATE MACRO

SUCCESS - DEFINE APPROPRIATE VALUE IF NOT 0 FAILURE - DEFINE APPROPRIATE VALUE IF NOT 1

FILE NAME: TERMIO
PURPOSE: TRANSPARENT TERMINAL I/O DEFINITIONS
LANGUAGE: C

DESCRIPTION:

FILE NAME: TRMRTN

PURPOSE: TERMINAL (DEVICE DRIVER) ROUTINES LANGUAGE: C

DESCRIPTION:

DESCRIPTION

DECLARATIONS FOR ALL TRM* DEVICE SPECIFIC DEVICE DRIVER ROUTINES.

## 3.10.10 Hierarchy Chart

The following hierarchy charts show the relationships between all of the modules mentioned in the above documentation. A module may call a subroutine several times within its code, but the call will only be shown once as a single relationship on this hierarchy chart. All modules shown at the top of the first page are considered Main Programs as described in section 3.10.1 above.

There is an internal paging scheme as marked by the numbers in the upper right corner of each page. An index after the last page of the chart shows where a routine and its calls are first defined. If a routine has no page reference, it either makes no calls or is an external routine. A continuation box on the end of a tree limb shows where that the tree continues on the page numbered mentioned. A number in a box with a routine name points to the page where the routine is further defined within the hierarchy tree. If there is no number in a box, the routine either makes no calls or is an external routine.

FILE NAME: SCREEN

PURPOSE: INTERNAL SCREEN DEFINITIONS LANGUAGE: C

DESCRIPTION:

DESCRIPTION

DEFINES SYMBOLS, EXTERNALS, ETC. FOR THE INTERNAL SCREEN BUFFER.

### VIRTUAL TERMINAL Include File Description

FILE NAME: STDTYP

PURPOSE: STANDARD TYPE DEFINITIONS

LANGUAGE:

# DESCRIPTION:

#### DESCRIPTION

THIS FILE ENSURES THAT THE FOLLOWING STANDARD TYPES ARE AVAILABLE:

FLOAT - SINGLE PRECISION FLOAT DOUBLE - DOUBLE PRECISION FLOAT

- 32 BIT (OR LARGER) SIGNED INTEGER LONG

LBITS - 32 BITS (OR MORE) FOR BIT MANIPULATION

- NATURAL SIZE SIGNED INTEGER UNSIGNED - NATURAL SIZE UNSIGNED INTEGER

- NATURAL SIZE LOGICAL (ZERO / NON-ZERO ONLY) BOOL

SHORT - 16 BIT (OR LARGER) SIGNED INTEGER - 16 BIT (OR LARGER) UNSIGNED INTEGER USHORT - 16 BITS (OR MORE) FOR BIT MANIPULATION BITS

CHAR - SINGLE MACHINE CHARACTER (REAL CHARACTERS ALWAYS POSITIVE)

- 8 BIT (OR LARGER) SIGNED INTEGER
- 8 BIT (OR LARGER) UNSIGNED INTEGER
- 8 BITS (OR MORE) FOR BIT MANIPULATION TINY UTINY TBITS

TBOOL - 8 BIT (OR LARGER) LOGICAL (ZERO / NON-ZERO ONLY)

METACHAR - 16 BIT (OR LARGER) AUGMENTED CHARACTER (SIGNED)

VOID - FUNCTION THAT RETURNS NO VALUE

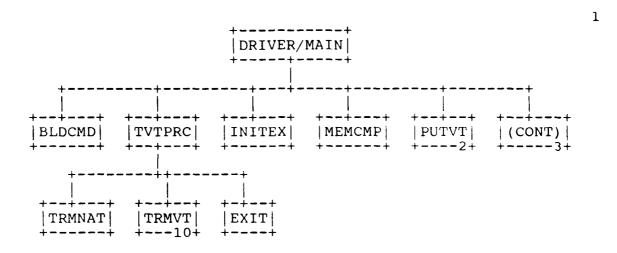
- STORAGE CLASS FOR FOREIGN (NON-C) ROUTINES OR C ROUTINES WHICH ARE CALLABLE FROM FOREIGN ROUTINES

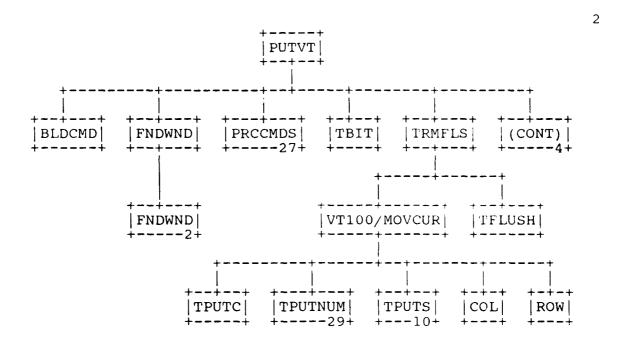
SINCE NOT ALL COMPILERS SUPPORT USHORT, TINY, AND UTINY, THE FUNCTIONS

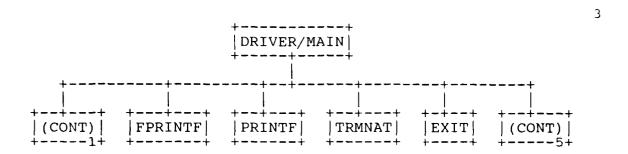
USHORT(), TINY(), AND UTINY() SHOULD BE USED WHENEVER REFERENCING THEM.

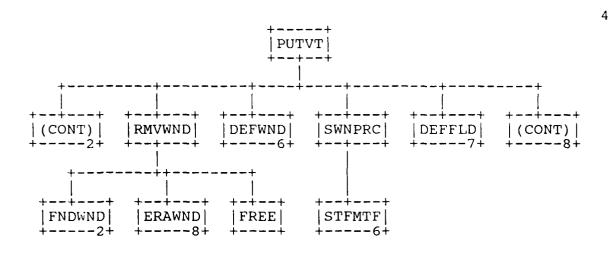
IN ADDITION, THE FOLLOWING UTILITY MACROS ARE DEFINED: LURSHIFT(N, B) - UNSIGNED LONG RIGHT SHIFT

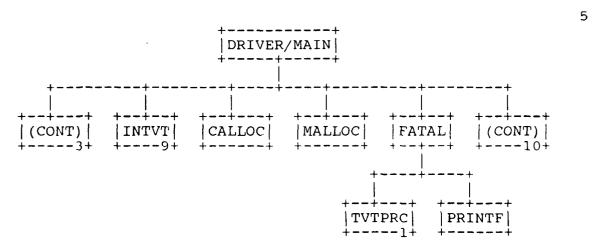
MAX(A, B) - MAXIMUM OF A AND B MIN(A, B) - MINIMUM OF A AND B

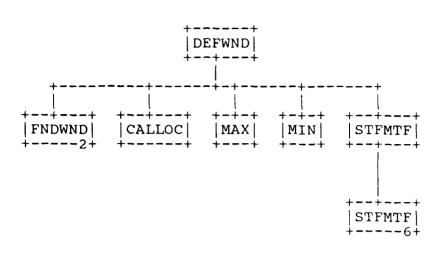


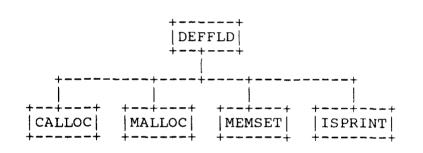


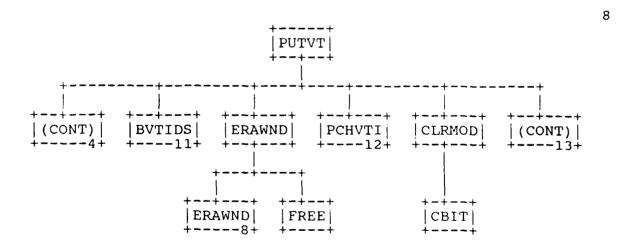




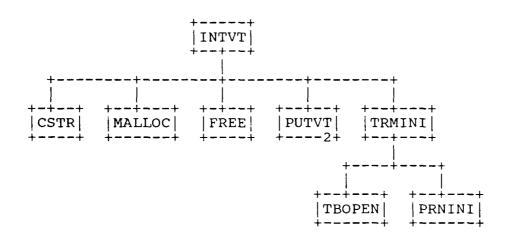


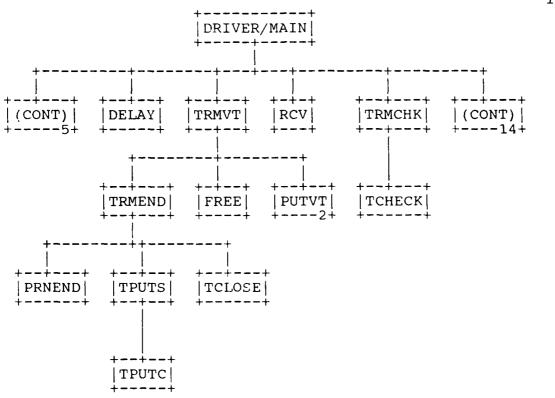




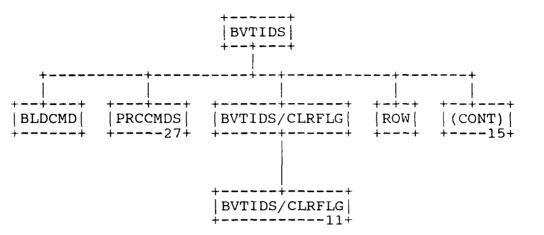


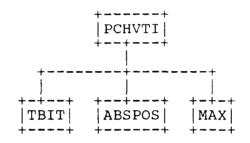


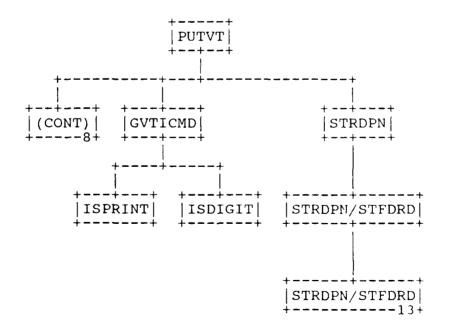


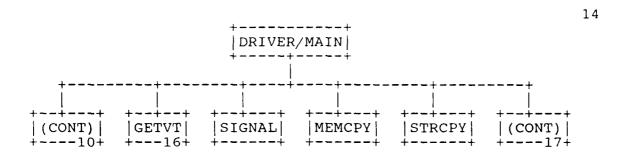


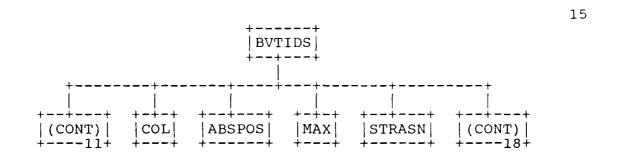


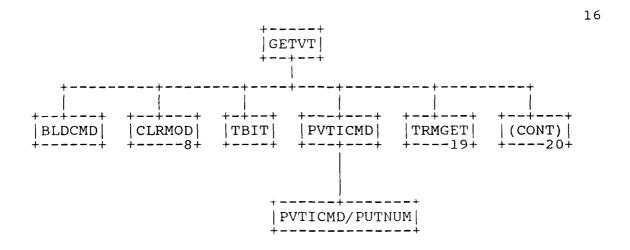


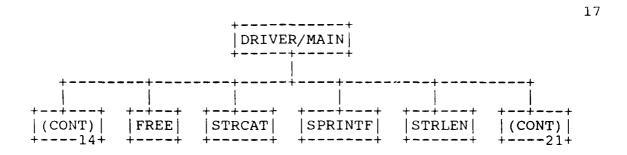


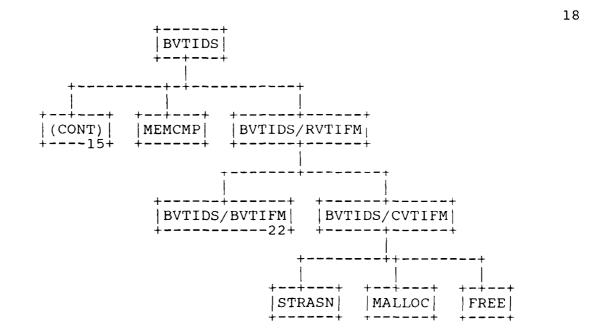


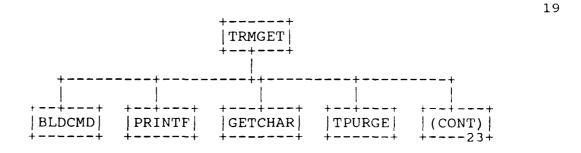




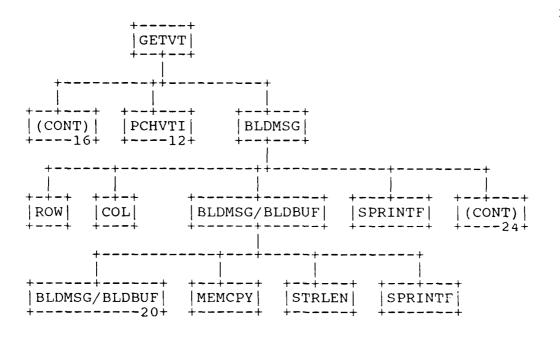


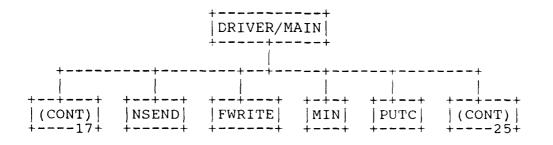


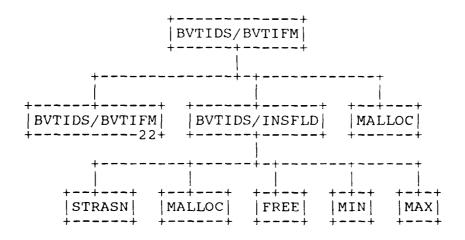


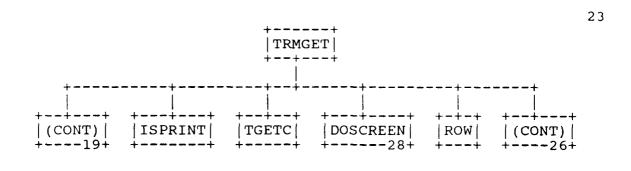


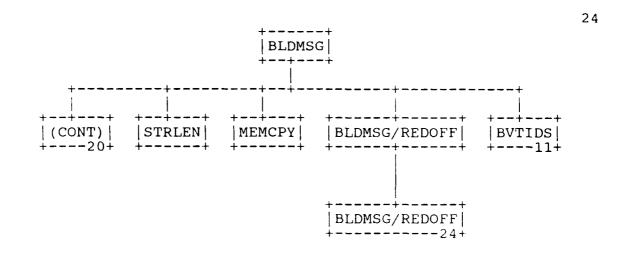


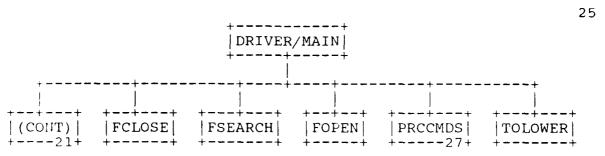




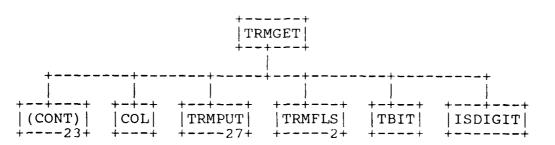


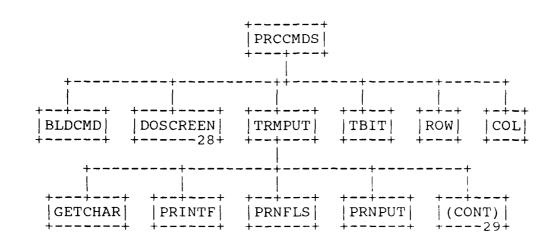


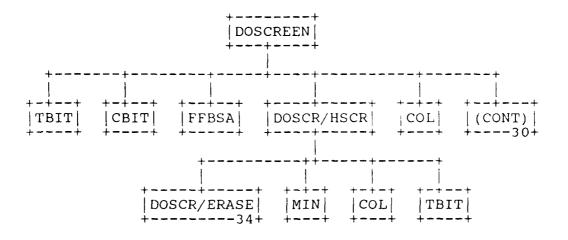


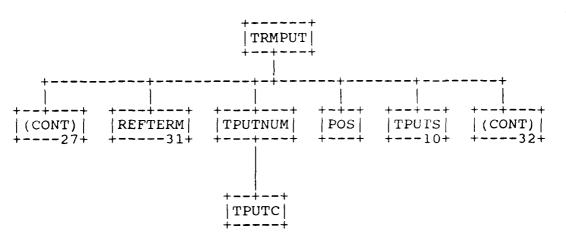


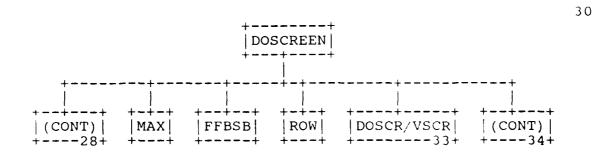


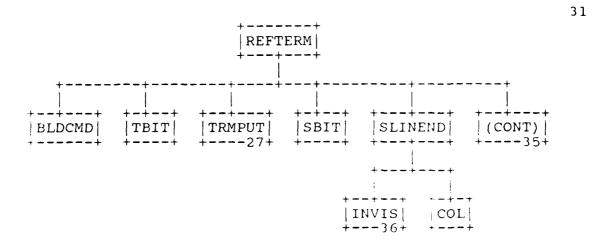


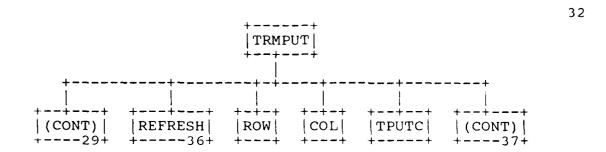


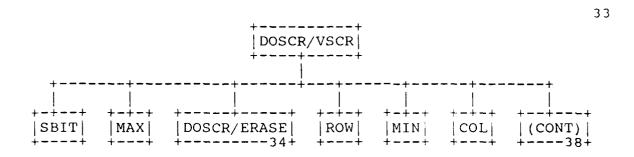


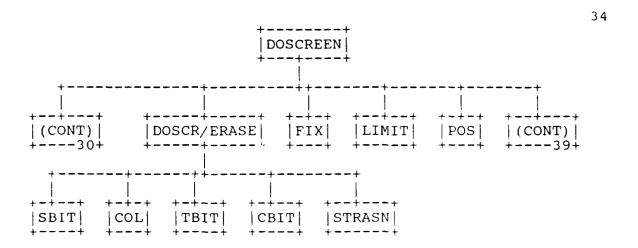


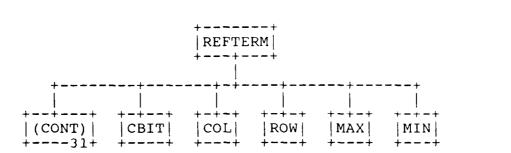


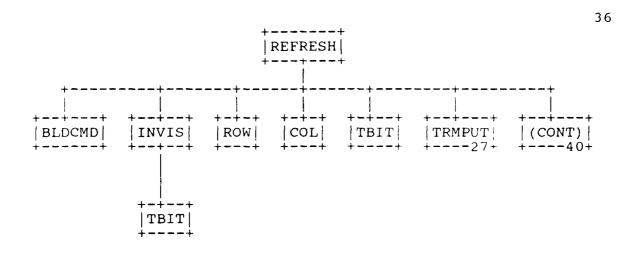


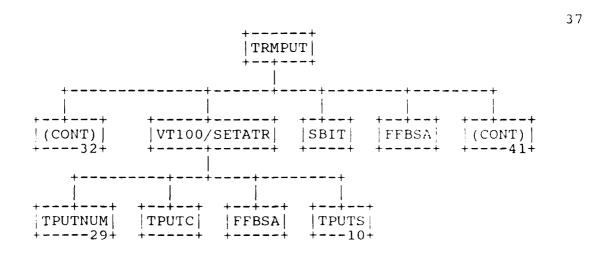


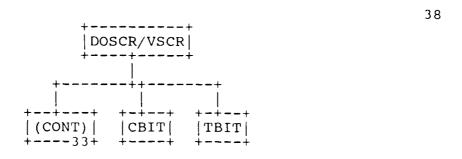


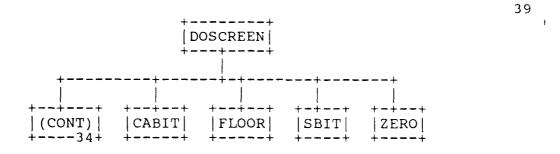


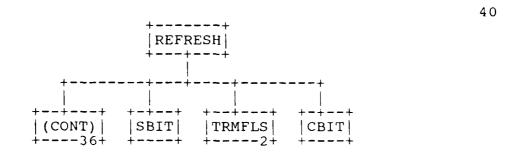


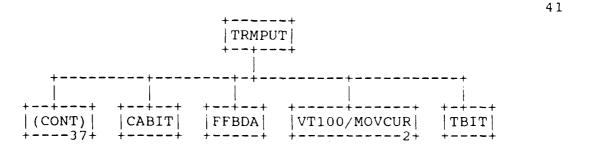












ABSPOS BLDCMD BLDMSG20 BLDMSG/BLDBUF20 BLDMSG/REDOFF24 BVTIDS11 BVTIDS/BVTIFM22 BVTIDS/CLRFLG11 BVTIDS/CVTIFM18	ISPRINT LIMIT MALLOC MAX MEMCMP MEMCPY MEMSET MIN NSEND
BVTIDS/INSFLD22 BVTIDS/RVTIFM18 CABIT CALLOC CBIT	PCHVTI12 POS PRCCMDS27 PRINTF PRNEND
CLRMOD8 COL CSTR DEFFLD7 DEFWND6	PRNFLS PRNINI PRNPUT PUTC PUTVT2
DELAY DOSCR/ERASE34 DOSCR/HSCR28 DOSCR/VSCR33 DOSCREEN28	PVTICMD16 PVTICMD/PUTNUM RCV REFRESH36 REFTERM31
DRIVER/MAIN1 ERAWND8 EXIT FATAL5 FCLOSE	RMVWND4 ROW SBIT SIGNAL SLINEND31
FFBDA FFBSA FFBSB FIX FLOOR	SPRINTF STFMTF6 STRASN STRCAT STRCPY
FNDWND2 FOPEN FPRINTE FREE FSEARCH	STRDPN
FWRITE GETCHAR GETVT16 GVTICHD13 INITEX	TBOPEN TCHECK TCLOSE TFLUSH TGETC
INTVT9 INVIS36 ISDIGIT	TOLOWER TPURGE TPUTC

TPUTNUM29
TPUTS10
TRMCHK10
TRMEND10
TRMFLS2
TRMGET19
TRMINI9
TRMNAT
TRMPUT27
TRMVT10
TVTPRC1
VT100/MOVCUR2
VT100/SETATR37
ZERO

# 3.11 Program Listings Comments

This information is contained in the Module Descriptions in section 3.10.

#### SECTION 4

#### QUALITY ASSURANCE PROVISIONS

## 4.1 Introduction and Definitions

"Testing" is a systematic process that may be preplanned and explicitly stated. Test techniques and procedures may be defined in advance, and a sequence of test steps may be specified. "Debugging" is the process of isolation and correction of the cause of an error.

"Antibugging" is defined as the philosophy of writing programs in such a way as to make bugs less likely to occur and when they do occur, to make them more noticeable to the programmer and the user. In other words, as much error checking as is practical and possible in each routine should be performed.

### 4.2 Computer Programming Test and Evaluation

The quality assurance provisions for test consists of the normal testing techniques that are accomplished during the construction process. They consist of design and code walk-throughs, unit testing, and integration testing. These tests are performed by the design team. Structured design, design walk-through and the incorporation of "antibugging" facilitate this testing by exposing and addressing problem areas before they become coded "bugs."